

Intention-based motion adaptation using dynamical systems with human in the loop

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Motivation

Physically collaborative robots

A seamless human-robot interaction requires several robotic roles:

- Passive follower
- Compliant leader
- Proactive follower

Prediction and adaptation on different levels:

- Force
- Motion
- Task

Approach

Dynamical systems for motion planning

A state-dependent dynamical system ($f: \mathbb{R}^n \rightarrow \mathbb{R}^n$) that maps the robot's position to the desirable velocity in order to execute a specific task

$$\dot{x}_d = f(x_r)$$

Such models can be learned from human demonstrations in a **stable** and **smooth** manner.

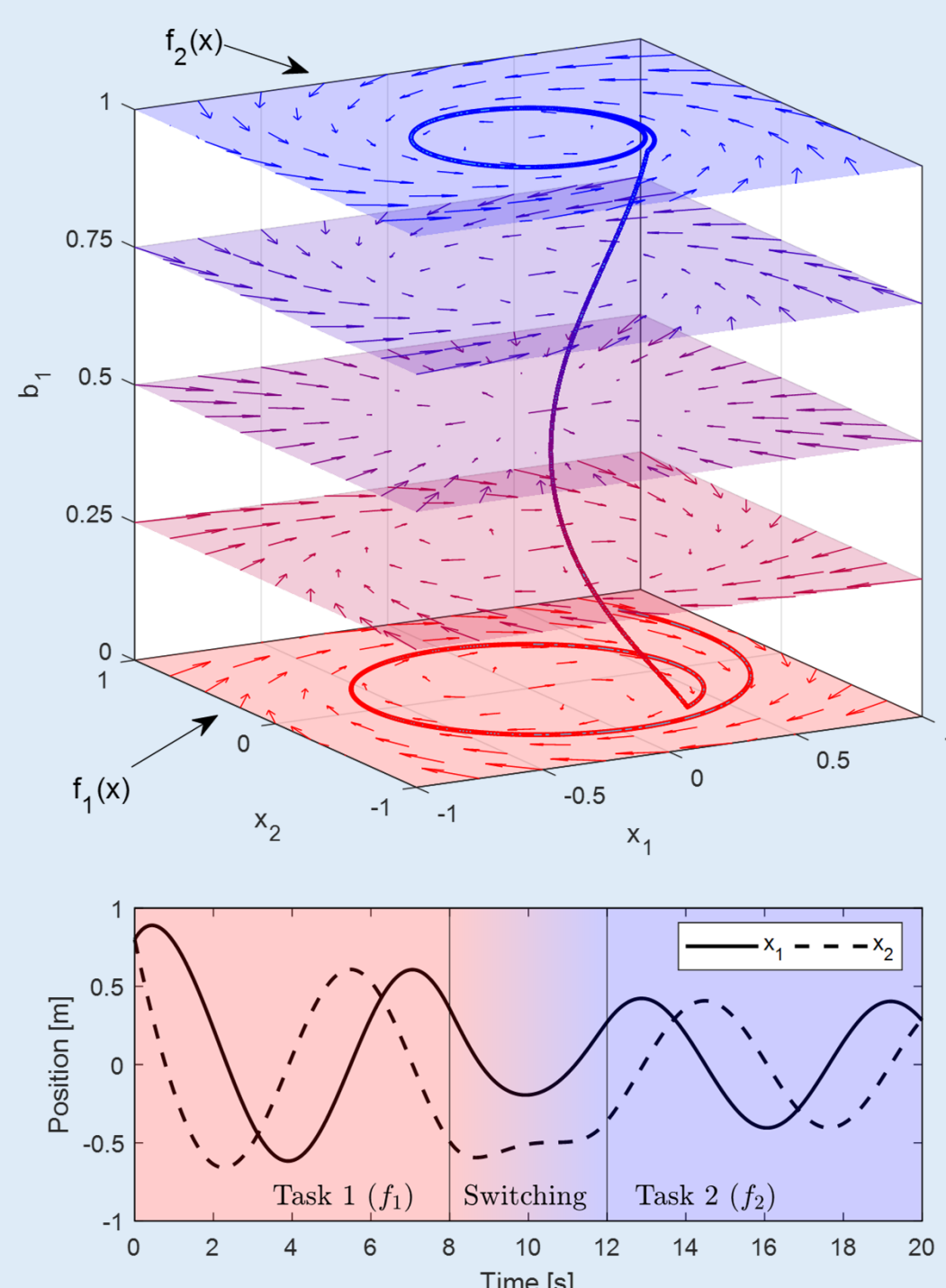
The model generalizes to the unseen contexts and provides **reactive** motion-planning.

This approach can be extended to encode for several tasks:

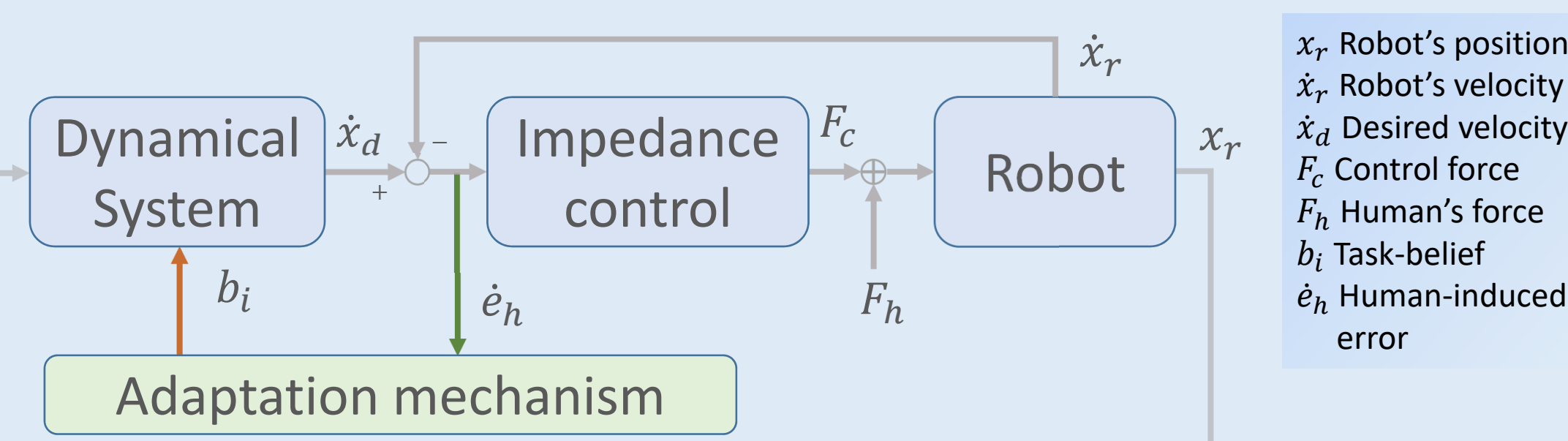
$$\dot{x}_d = \sum_{i=1}^N b_i f_i(x_r)$$

$$b_i \in [0,1] \text{ and } \sum_i b_i = 1$$

where each dynamical system is weighted with its corresponding belief. This structure allows for **smooth transitions between tasks**.



DS-based impedance control



$$\text{Impedance controller: } F_c = -d(\dot{x}_r - \dot{x}_d)$$

Task adaptation

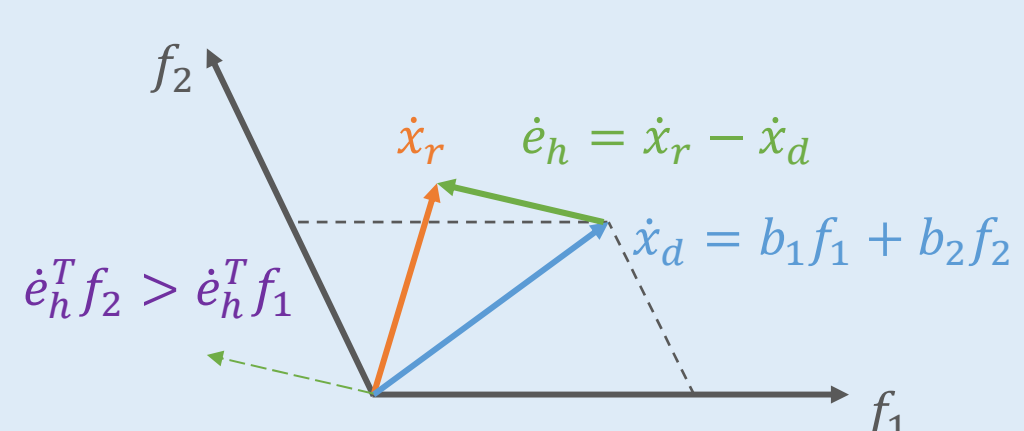
The task-beliefs are updated based on the human interaction:

$$\dot{\hat{b}}_i = \epsilon [\dot{e}_h^T f_i(x_r) + (b_i - 0.5)|f_i(x_r)|^2]$$

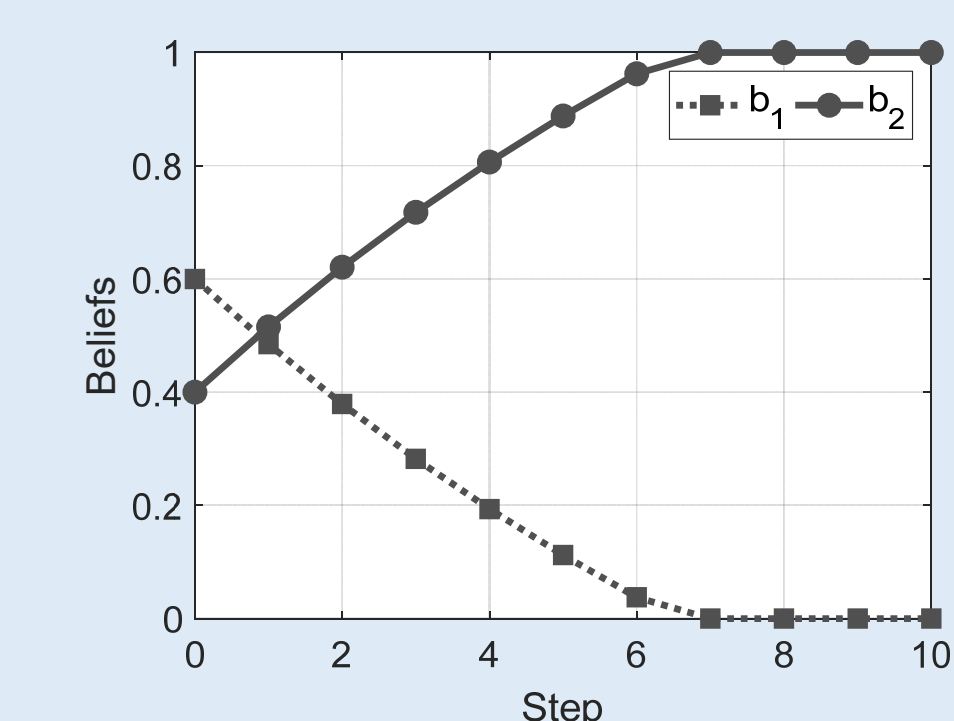
where ϵ is the adaptation rate. The computed values (\hat{b}_i) are modified based on the following winner-take-all process.

Winner-take-all	
1	$w \leftarrow \arg \max_i \hat{b}_i$
2	if ($b_w = 1$) then
3	$\hat{b}_i \leftarrow 0 \quad \forall i$
4	Return \hat{b}_i
5	else
6	$v \leftarrow \arg \max_{i \neq w} \hat{b}_i \quad \forall i \neq w$
7	$z \leftarrow (\hat{b}_w + \hat{b}_v)/2$
8	$\hat{b}_i \leftarrow \hat{b}_i \quad \forall i$
9	$S \leftarrow 0$
10	for i do
11	if ($b_i \neq 0$ OR \hat{b}_i) then
12	$S \leftarrow S + \hat{b}_i$
13	$\hat{b}_w \leftarrow \hat{b}_w - S$

Interpreting the error w.r.t each task:



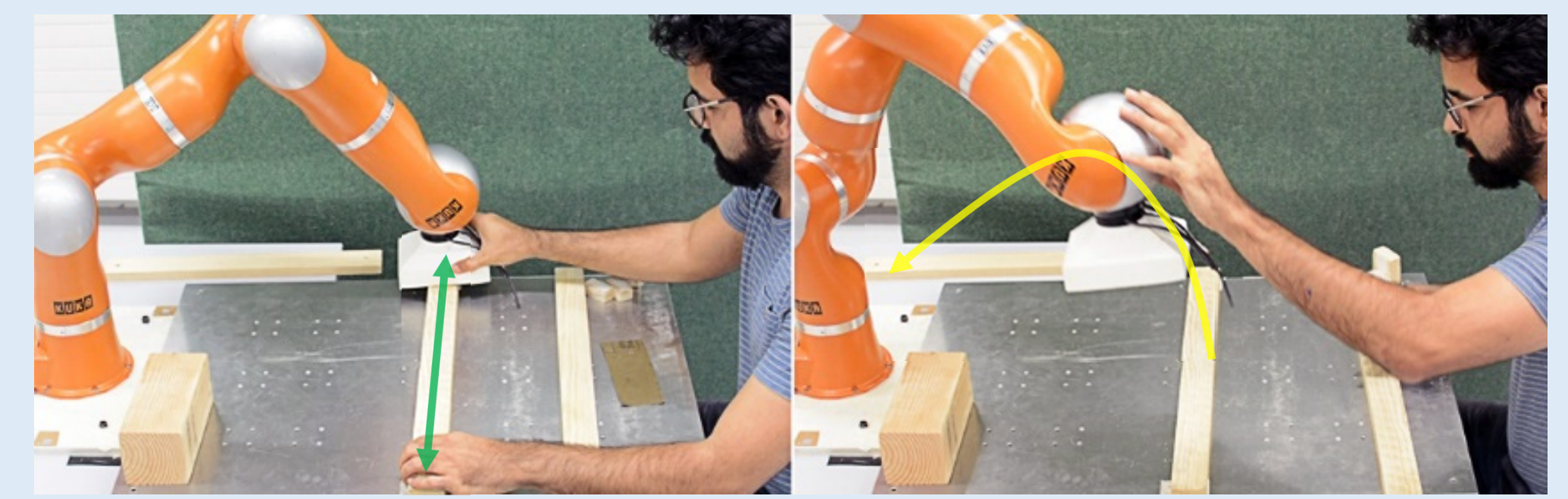
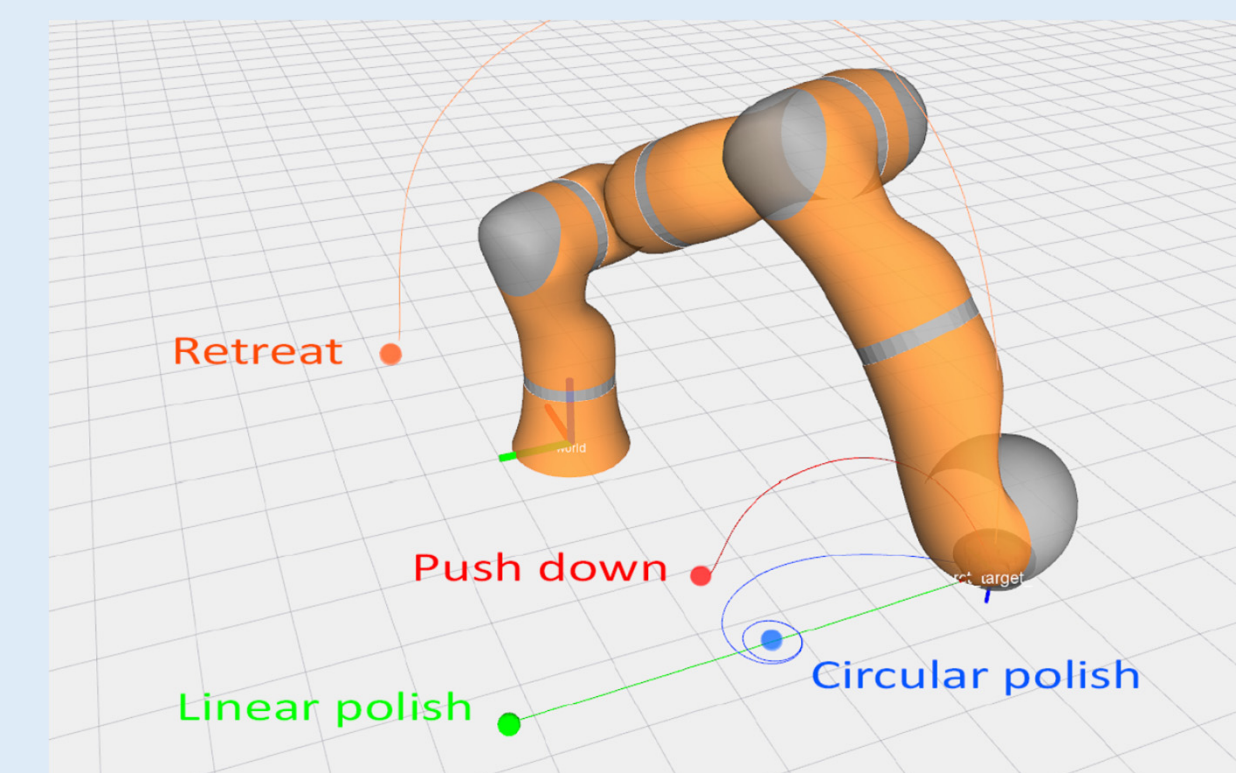
Increasing the belief of the most similar task:



Experimental evaluation

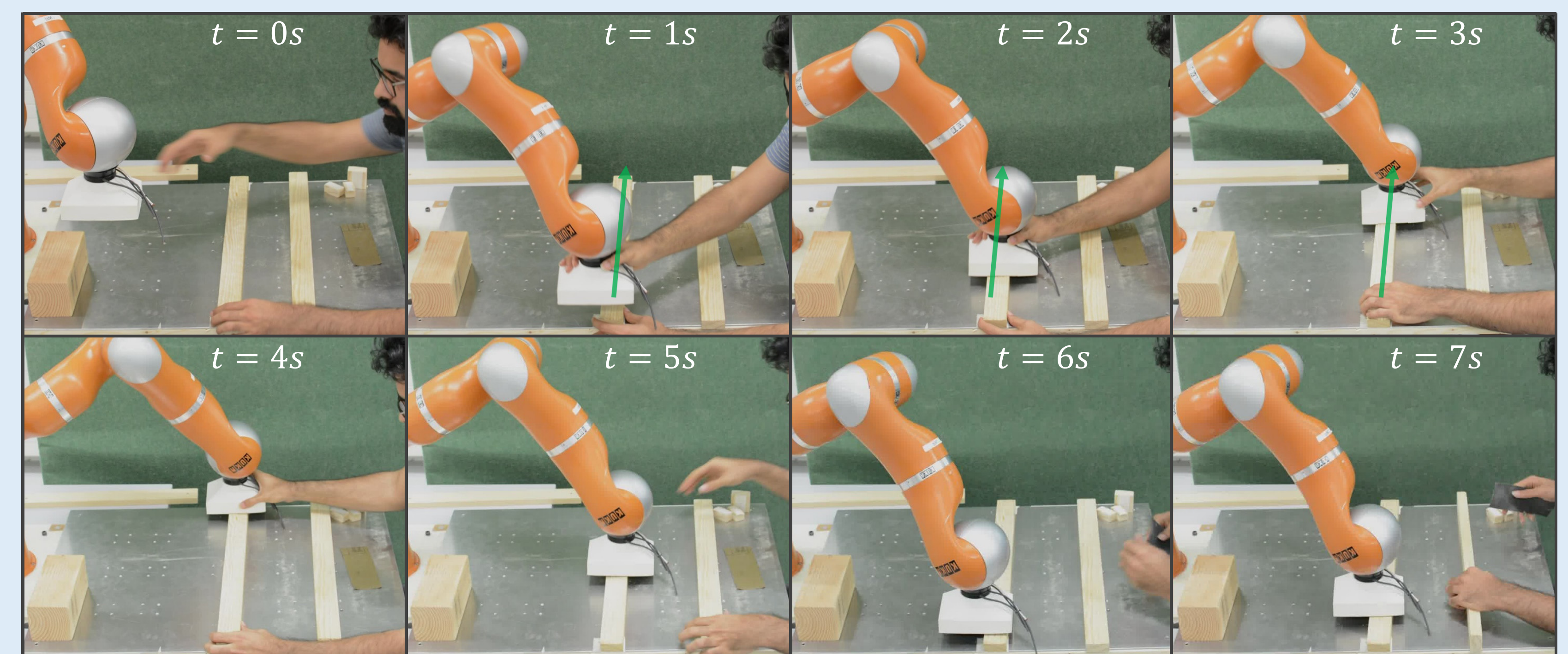
Scenario

The robot consists of a 7-DOF KUKA LWR 4+ arm with a flat (plastic) end-effector where a sand-paper is attached.



- Different robotic tasks are implemented using dynamical systems.
- In any given state, the robot is able to smoothly switch across tasks.
- DS-impedance control allows for compliant interaction with the environment while executing a task.
- The human physically interacts with the robot and demonstrates his/her intention.
- The robot recognizes the human's intention and smoothly switches to the intended task.

Results



- After a short demonstration (3 seconds), the robot recognizes the human intention and becomes active in the interaction.
- The required effort for task-switching is determined by the adaptation speed and the impedance gain

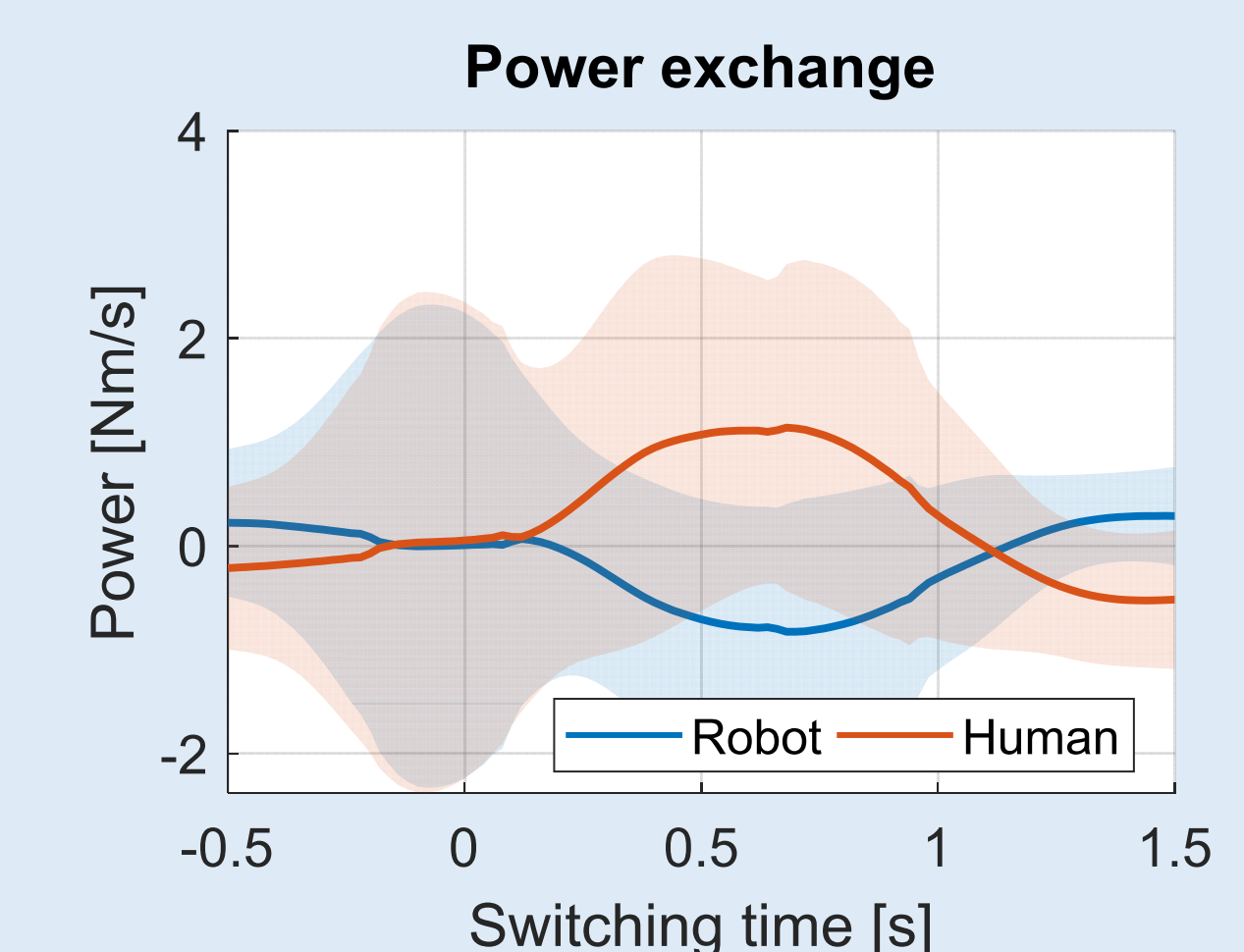
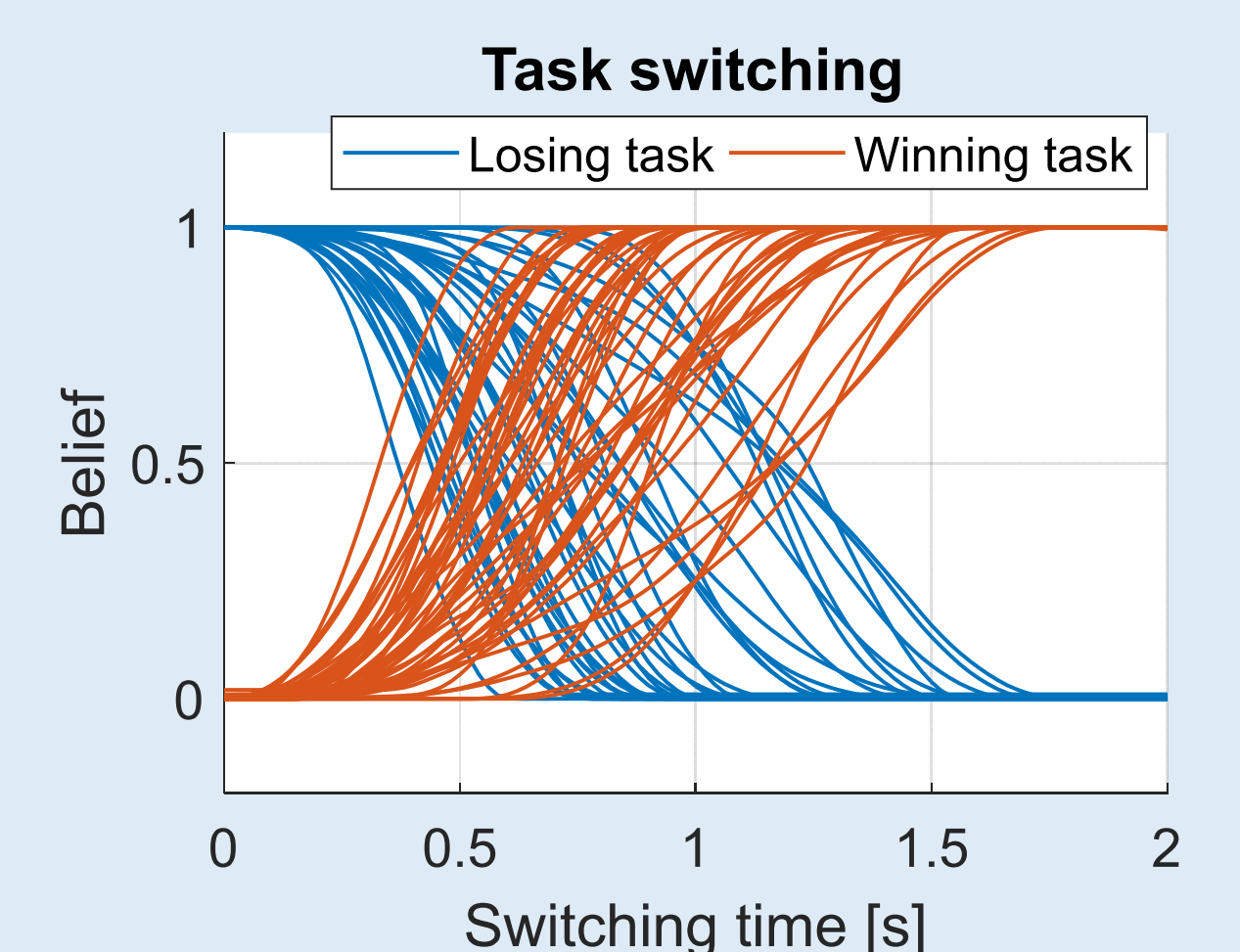
➤ Tracking vs. compliant behavior

- The speed of convergence is affected by

➤ Adaptation rate (ϵ):
Fast vs. robust convergence.

➤ Human demonstrations:
Similarity of demonstration to the target task.

➤ Distinguishability of the tasks:
Dissimilarity across tasks.



The full demonstration can be viewed using this QR code.

Conclusions

Our experimental results show that the **adaptive dynamical system** approach is an effective tool in achieving proactivity in physical human-robot interaction. We proposed a formulation to **encode several robotic tasks** in the motion-planner which allows for **smooth task-transitions**. Moreover, using the proposed adaptation mechanism, the robot **recognizes the human's intention** and adapts its task accordingly. This prediction capacity at the task-level contributes to the **robot's proactivity** in its physical collaborations with the human user.

References

- [1] Khansari-Zadeh SM, Billard A. Learning stable nonlinear dynamical systems with Gaussian mixture models. TRO 2011.
- [2] Kronander K, Billard A. Passive interaction control with dynamical systems. RAL 2016.
- [3] Khoramshahi M, Billard A. A dynamical system approach to task-adaptation in physical human-robot interaction. AR 2018

