



PERCEPTUAL INFORMATION LOSS DUE TO  
IMPAIRED SPEECH PRODUCTION

Afsaneh Asaei

Milos Cernak

Hervé Bourlard

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# Perceptual Information Loss due to Impaired Speech Production

Afsaneh Asaei, *Senior Member, IEEE*, Milos Cernak, *Senior Member, IEEE*, Hervé Bourlard, *Fellow, IEEE*,

**Abstract**—Phonological classes define articulatory-free and articulatory-bound phone attributes. Deep neural network is used to estimate the probability of phonological classes from the speech signal. In theory, a unique combination of phone attributes form a phoneme identity. Probabilistic inference of phonological classes thus enables estimation of their compositional phoneme probabilities. A novel information theoretic framework is devised to quantify the information conveyed by each phone attribute, and assess the speech production quality for perception of phonemes. As a use case, we hypothesize that disruption in speech production leads to information loss in phone attributes, and thus confusion in phoneme identification. We quantify the amount of information loss due to dysarthric articulation recorded in the TORGO database. A novel information measure is formulated to evaluate the deviation from an ideal phone attribute production leading us to distinguish healthy production from pathological speech.

**Index Terms**—Information transmission, Speech production, Speech perception, Motor speech disorders

## I. INTRODUCTION

Invariant speech representation is fundamental for speech modeling and classification. In this context, phonetic and phonological representations are widely regarded as robust representations invariant to speaker and acoustic conditions. These representations are also supported by psycho- and neuro-linguistic studies of speech production and perception. The present paper proposes an information theoretic analysis of phonetic and phonological representations. We are interested in assessment of speech production quality and perception. A schematic functional view of production-perception processes is illustrated in Fig. 1.

Speech production is one of the most complex motor coordination processes of human brain. It involves a networked system of brain areas that each contribute in unique ways [1]. A simplified psycholinguistic model of speech production [2], [3] typically consists of linguistic, motor planning and motor programming/execution stages. The linguistic stage is characterized by phonological encoding, namely the preparation of an abstract speech code. Speech code is an invariant speech representation that lies in the intersection of the cognitive and motor control processes.

Speech code is greatly debated in motor control, psycholinguistics, neuropsychology and speech neuroscience. Recent findings suggest that speech code includes articulatory gestures [4]–[7], and auditory and somatosensory targets [8].

Authors are with Idiap Research Institute, Centre du Parc, Rue Marconi 19, 1920 Martigny, Switzerland. Afsaneh Asaei is now with UnternehmerTUM, Center of Innovation and Business Creation at Technical University of Munich. Hervé Bourlard is also affiliated with École Polytechnique Fédérale de Lausanne, Switzerland. Emails: afsaneh.asaei@idiap.ch, milos.cernak@idiap.ch, herve.bourlard@idiap.ch.

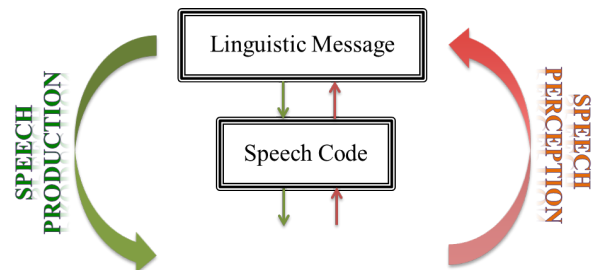


Fig. 1. A schematic functional view of speech production and perception.

Speech code can be defined at phonetic or phonological levels. In the present study, we assume that the invariant speech code is defined by composition of phonological classes. The phonological classes refer to articulatory-free and articulatory-bound phone attributes, and they are correlated with the auditory and acoustic events [9]. Exploiting phone attributes facilitates development of our theoretical framework for analysis of speech production and perception. This framework can be applied for alternative representations.

Speech perception refers to the mapping from sound to the internal linguistic representation. Earlier studies are conducted in the context of syllable recognition and investigate its relation to the mechanism of auditory processing. Pioneering work of Harvey Fletcher demonstrated that human recognition acts on the principle of processing parallels of independent streams enabling partial recognition and merging of the independent evidences for speech recognition [10], [11]. Although Fletcher established his work for processing of disjoint frequency ranges (auditory events), the notion of independent processing influenced later development of speech perception theories regardless of auditory processing [12].

An important perspective to speech perception relies on inverse production processing or phonological decoding. The decoding process is quite complex and a complete explanation of how humans recognize syllables and phonemes remains elusive [12]. In this context, the motor theory is probably one of the oldest that has been re-investigated and revised extensively [12]–[14]. According to the motor theory of speech perception, the objects of speech perception are articulatory rather than acoustic or auditory events [12], [13]. Although this theory has been partially controversial, several experimental evidence support the idea that perception operates on the principle of detecting the underlying structures or articulatory gestures [12], [14], [15]. The vocal tract actions (e.g., the closing and opening of the lips during the production of /pa/) structure the acoustic signal. As noted in [14], “speakers produce phonetic frames as individual or as coupled gestures

of the vocal tract. The gestures cause information in acoustic speech signals for the segmental structure of utterances, and that experienced listeners are sensitive to that information”.

The psycholinguistic theories assert that a unique binary mapping exists between phonemes and phonological classes, and speech can be seen as the molecules of alphabetic atoms [14], [16]. However, accessing the compositional atoms from the speech signal is an open problem. In practice, speech manifests itself in continuous forms that may be attributed to multiple classes. A great challenge in this context is pertained to speech coarticulation and supra-segmental variations [15].

The present study builds on the success of deep neural network (DNN) in estimation of class-conditional posterior probabilities. We apply DNNs for probabilistic characterization of the phonological classes [17], [18]. We advance the linguistic binary association of the phoneme and phonological classes by considering the dynamic probabilistic associations adapting to the production condition. We define phonological compositions as the set of phonological classes forming the phoneme identities.

We consider the linguistic message being present in the form of phoneme transcription. The production machinery is then regarded as a channel that transmits the phoneme information to phonological classes or phone attributes. Accordingly, the phoneme perception operates on the principle of phonological class inference and composition for phoneme identification. DNN estimates the phonological class probabilities from the speech signal. In an ideal speech production condition, high probabilities are estimated whereas the disruption in production results in small probabilities. We propose an information theoretic approach to quantify the information content of phone attributes. The proposed method can be applied for assessment of speech quality and ineligibility without any requirement to perform speech recognition.

The general assessment of human perception is a more complex problem and larger units than phonemes may be evaluated. This paper is presented for encoding and decoding of phonemes to nail the information theoretic foundation of our proposed method. In practice, similar principles and method are applicable for assessment of syllables and beyond.

One interesting application of the proposed method is in the context of speech pathology, in particular, assessment of information loss due to speech production disorder. Using the information theoretical measures, we are able to contrast control/healthy and pathological speech to reveal the degree of information loss apparent at the level of individual phone attributes. Considering phonemes as composition of phone attributes, the most informative attributes for phoneme identification are determined. Moreover, the phonemes mainly affected by production impairment are identified and their information loss is quantified. We measure the degree of impairment or deviation from an ideal production that enables us to distinguish healthy speech from impaired production.

The rest of the paper is organized as follows. The framework for estimation of phonological class probabilities is outlined in Section II. We explain the information theoretic method for assessment of speech production in terms of phone attribute information in Section III. The measures of information loss

are formulated in Section IV. The numerical results are evaluated in Section V, and finally the concluding remarks are drawn in Section VI.

## II. PHONOLOGICAL POSTERIORES

We use DNN for estimation of class-conditional posterior probabilities [19]. In this framework,  $K$  independent DNNs take as input acoustic features derived from short frames of speech signal, and estimate the class-conditional posterior probability of  $K$  phonological classes given the input acoustic features. The DNN output probabilities are briefly dubbed *phonological posteriors*. Each component of the phonological posterior represents the probability of a phone attribute in the speech signal. These attributes describe speech segments phonemes using binary labels; for example, phonological classes of [consonantal], [anterior], [voice] and [nasal] compose phoneme /M/ [19].

There are theoretical and empirical evidence that detection of phonological features plays an important role in human perception. Speech perception is associated with processing in the peripheral and the central auditory system, the former performed by cochlea and the latter by primary auditory cortex. Historically, speech perception studies are based on psychoacoustic principles of cochlea, including absolute hearing thresholds, critical band frequency analysis, simultaneous masking, the spread of masking along the basilar membrane, and the temporal masking. However, promising recent neurological data from the brain activity during speech perception are increasingly used to devise updated models of speech and language processing. For example, dual-stream cortical circuit [20] suggests that primary auditory cortex performs phonological-level processing [21]. Thus, we can hypothesize that the phonological features in the central auditory system significantly contribute to phoneme perception, and that using of phonological class-conditional posterior probabilities estimated from the speech signal indirectly supports claims of ‘machine’ DNN contribution to human perception. Accuracy of our phonological posteriors estimation is very high, ranging from 92.5–99.8% measured on a cross-validation set at frame level (cf. Table 3 of [22]).

Phonology defines two traditional speech structures [16]: (i) canonical structures represented by canonical representation, and (ii) surface/co-articulated structures exhibited by observed representation patterns, defined by phonological rules. The phonological posteriors are associated with the surface structures. The phonological posteriors yield a parametric speech representation, and the trajectories of the articulatory-bound phonological posteriors correspond to the distal representation of the gestures in the gestural model of phoneme production (and perception). Hence, we hypothesize that they represent the probabilistic relation of the canonical phonetic and phonological classes to a distal representation of the (co-articulated) speech code.

The present study exploits phonological posteriors as essential representations to quantify the information content of produced phone attributes and the information loss due to impaired speech production. To that end, we use information

theory for transmission analysis of the production channel as explained in the following Section III.

### III. INFORMATION TRANSMISSION ANALYSIS

In this section, we formulate an information theoretic analysis of speech production and perception. The proposed approach builds on the seminal work of Miller and Nicely on analysis of perceptual confusion and information loss in noisy communication systems [23]. The original theory of information transmission analysis (ITA) is developed for quantification of information conveyed by binary phone attributes, such as voicing, place and manner of articulation [23].

In practice, however, co-articulation and supra-segmental variations such as stress affect the binary association between phoneme and phonological classes [24], [25]. Therefore, the present paper adopts the probabilistic estimation of phone attributes for ITA. DNN provides the phonological posteriors that quantifies the precision of phonetic attributes detected from the speech signal.

#### A. Production of Phone Attributes

The following production scenario is considered. A phonetic transcription is provided, which is encoded through the speech production process in terms of phone attributes as depicted in Fig. 2. A listener (judging the speech production quality) may detect/infer phone attributes towards recognition of the speech signal.

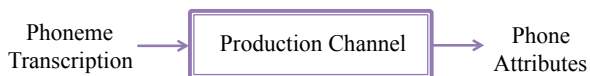


Fig. 2. Phone attribute encoding: Speech production channel transmits the source phoneme information through production of the target phone attributes.

It may be noted that the source information can be presented in a larger granularity such as syllables or words, and the target of speech production can be considered different than phone attributes such as neuromuscular commands. The scenario hypothesized here (Fig. 2) facilitates derivation of our analysis. Nevertheless, the theory and algorithm remain applicable for different granularity of source and target units<sup>1</sup>.

We exploit information theory to quantify the information content of phone attributes to convey phoneme transcription.

#### B. ITA of Binary Phonetic-Phonological Association

The analysis is based on the mathematical theory developed by Claude Shannon [26] to calculate the information quantity transmitted over a noisy channel. This theory is built on the fundamental measure of information known as the *Shannon information index* or *entropy*. Shannon proposed this measure

<sup>1</sup>In analysis of larger units when co-articulation is important, a binary mapping of co-articulation to the phone attributes may be considered for natural speech production. The numerical evaluation presented in Section V is limited to the (Chomsky's) binary mapping of phoneme and phone attributes [18]. In practice, speech perception enjoys more flexibility and thus, considering a larger set of phoneme and phone attribute mapping presented in natural speech production and perception may be beneficial for speech assessment. The mapping can be obtained from binary quantization of phonological posteriors.

to quantify the information content or entropy (uncertainty) in strings of text. The idea was that the more different letters there are, and the more equal their proportional abundances in the string of interest, the more difficult it is to correctly predict which letter will be the next one in the string.

To apply ITA on binary phonetic-phonological association, we define random variables corresponding to phoneme categories and phonological classes.

The random variable denoting phoneme categories is an  $L$  dimensional random variable  $S$  with categorical distribution  $(p_{s_1}, \dots, p_{s_L})$  where  $p_{s_l}$  denotes the probability of phoneme  $s_l$ . This random variable corresponds to the source input of the speech production channel (c.f. Fig. 2).

At the output,  $K$  phonological classes are the targets constituting the set of  $Q = \{q_1, \dots, q_K\}$  where every phonological class  $q_k$  is a discrete random variable taking binary values  $\{0, 1\}$ , with probability  $p(q_k = 1) = p_{q_k}$ . The speech production channel is characterized by the joint probabilities  $\{p(q_1, S), \dots, p(q_K, S)\}$ .

The goal of applying ITA on binary phonetic-phonological association is to quantify the information content of every individual phone attribute in phoneme transcription. This procedure relies on two quantities as explained below.

1. Source information: The quantity  $H(S)$  measures the amount of information made available to the speech production channel by the phonetic transcription  $S$ . It is calculated based on the definition of entropy for categorical random variables expressed as

$$\mathcal{H}_{\text{source}} = H(S) = \sum_{l=1}^L H(s_l), \quad \text{where} \quad (1)$$

$$H(s_l) = -p_{s_l} \log_2 p_{s_l}. \quad (2)$$

Speech production transmits this information through phone attributes, and accordingly, the perception relies on inference of the compositional phonological classes for phoneme identification (more details in Section IV).

2. Transmitted information: The quantity of information transmitted by the production channel amounts to the mutual information between phonological classes and phonetic transcription.

In former psycholinguistic studies, the phone attributes are defined as binary variables. Hence, the information of an individual phonological class  $q_k, \forall q_k \in Q$  is calculated as

$$H(q_k) = -p_{q_k} \log_2 p_{q_k} - (1 - p_{q_k}) \log_2 (1 - p_{q_k}) \quad (3)$$

Given the phoneme transcription, the information of phonological classes is obtained as

$$\begin{aligned} H(q_k|S) &= - \sum_{l=1}^L p(q_k, s_l) \log_2 p(q_k|s_l) \\ &= - \sum_{l=1}^L p(q_k, s_l) \log_2 \frac{p(q_k, s_l)}{p(s_l)} \end{aligned} \quad (4)$$

The mutual information quantifies the amount of uncertainty resolved by a phone attribute, thus calculated as

$$\mathcal{I}_{\text{transm-binary}}^k = I(q_k, S) = H(q_k) - H(q_k|S) \quad (5)$$

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**Algorithm 1** ITA of Phonetic-Phonological Mapping
 

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**Input:** Table of binary phonetic-phonological association. Phonetic transcription of the data.

**Output:** Information content of phonetic transcription and phonological classes.

1) Construct matrix  $M_{K \times L}$  such that every component  $M_{kl}$  is 0 when the phonetic attribute  $k$  is missing in phoneme  $l$ , and 1, otherwise.

2) Count the number of times each phoneme is present at the phonetic transcription to form vector  $N = [n_{s_1} \dots n_{s_L}]^\top$ .

3)  $p(q_k, s_l)$ : Convert the frequency matrix  $F = MN$ , to joint probability matrix through normalization  $P = F/C$ .

4)  $p(q_k)$ : Obtain phonological probabilities via summation of columns of  $P$  (marginalization over phonemes).

4)  $p(s_l)$ : Obtain phoneme probabilities via summation of rows of  $P$  (marginalization over phonological classes).

**Return**  $H(S)$  using (1)-(2) and  $I(q_k, S)$  using (3)-(5).

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The quantity  $I(q_k, S)$  measures the amount of information made available by the speech production channel to the listener through phonological class  $q_k$ .

To implement the binary ITA, the table of phonetic-phonological mapping and the phonetic transcription of the data are required. The probability of every phone attribute being present can be obtained by frequency approach based on counting and relative ratios. The summary of this procedure is outlined in Algorithm 1.

The limitation of the binary association is that it requires detection of the attributes by human subjects, and measurement of the degree an attribute is present is not feasible [23], [27]. In contrast to the binary mapping, in practice a complex function governs the phonetic-phonological association that motivates the use of advanced computational methods for probabilistic characterization. The attributes can be produced with some precision, where high precision leads to higher amount of information content. The low-precision indicates that the attribute may contribute less in resolving the confusion between multiple phoneme identities. In the next Section III-C, we will see how application of ITA on probabilistic association of phonetic-phonological classes obtained from DNN enables a more practical information transmission analysis.

### C. ITA of Probabilistic Phonetic-Phonological Association

The probabilistic association is obtained from DNN phonological posteriors. Application of DNNs enables a computerized method of quantifying the accuracy of phone attribute production, that can be further employed in assessment of speech production quality.

We define  $z_t$  as the random variable which can take values of the set of phonological classes  $Q = \{q_1, \dots, q_K\}$ ;  $t$  indexes the time frame. The probabilities of all phonological classes  $\{p(z_t = q_1|x_t), \dots, p(z_t = q_K|x_t)\}$  are estimated by  $K$  DNNs [19] each specifically trained to detect one of the classes from the input acoustic speech feature  $x_t$ .

The amount of information transmitted by the speech production channel is estimated as the multivariate mutual information [28]  $I(S, q_k, z_t)$  between the phonetic transcript,

the binary associated phonological class and the probabilistic presence of all phonological classes as follows

$$\begin{aligned} \mathcal{I}_{\text{transm-posteriors}}^k &= I(S, q_k, z_t), \quad \forall k \in \{1, \dots, K\} \\ &= H(S, q_k, z_t) - H(S, q_k) - H(q_k, z_t) \\ &\quad - H(S, z_t) + H(q_k) + H(S) + H(z_t) \end{aligned} \quad (6)$$

where

$$H(S, q_k, z_t) = - \sum_{l=1}^L p(q_k, s_l, z_t) \log_2 p(q_k, s_l, z_t) \quad (6a)$$

$$H(S, q_k) = - \sum_{l=1}^L p(q_k, s_l) \log_2 p(q_k, s_l) \quad (6b)$$

$$H(q_k, z_t) = -p(q_k, z_t) \log_2 p(q_k, z_t) \quad (6c)$$

$$H(S, z_t) = - \sum_{l=1}^L p(s_l, z_t) \log_2 p(s_l, z_t) \quad (6d)$$

$$H(z_t) = -p(z_t) \log_2 p(z_t) dz \quad (6e)$$

To implement this procedure, the DNN phonological posteriors are used as follows. If the acoustic frame  $x_t$  is the result of the production of phone attribute  $q_k$ , we assume that  $p(x_t|z_t, q_k) = p(x_t|q_k)$ ; the intuition is that the physical process leading to the production of  $x_t$  is guided by  $q_k$  (the linguistic code) and the variable  $z_t$  is an abstract notion to exploit probabilistic association of the DNN to all phonological classes. Hence, given the physical state of  $q_k$ , the observation  $x_t$  is independent of  $z_t$  or by Bayes theorem  $p(z_t|q_k, x_t) = p(z_t|q_k)$ . Similarly, if we consider the production of  $x_t$  associated to the phoneme  $s_l$ , the DNN output phonological posteriors yields  $p(z_t|s_l)$ . Thereby, the joint probabilities required to calculate (6) are estimated through conditional probabilities as  $p(q_k, z_t) = p(z_t|q_k)p(q_k)$  and  $p(s_l, z_t) = p(z_t|s_l)p(s_l)$  where  $p(q_k)$  and  $p(s_l)$  are known from phonetic transcription, and  $p(z_t|q_k)$  and  $p(z_t|s_l)$  are directly available from the phonological posteriors.

In general, the multivariate mutual information for three variables can be positive or negative [28]. The positive value indicates a redundancy. In our analysis of the transmitted information,  $I(S, q_k, z_t)$  is expected to be positive for all phonological classes. This expectation is due to the redundancy observed at the level of auditory and cortical processes involved in speech production and perception [29], [30]. The redundancy is further analyzed in the following Section III-D.

### D. Redundancy in Production of Phonemes

A composition of multiple phonological classes form a phoneme identity. To quantify the amount of redundancy pertained to the phonological compositions, we consider a phoneme  $s_l$  composed of  $K_l$  phonological classes. The compositional redundancy can then be obtained as the difference between constituting phonological information and the phoneme information expressed as

$$\mathcal{R}_{\text{phoneme}}^l = \sum_{k=1}^{K_l} \mathcal{I}_{\text{transm}}^k - H(s_l) \quad (7)$$

where  $\mathcal{I}_{\text{transm.}}^k$  may be calculated from either binary or probabilistic phonetic-phonological association defined in (5) or (6) respectively;  $H(s_l)$  is defined in (2).

The production channel capacity indicates the maximum amount of information that can be transmitted if no error occurs. This ideal situation corresponds to the binary phonetic-phonological association. In this case,  $H(q_k|S) = 0$  (4), and the capacity amounts to the overall transmitted information  $\mathcal{I}_{\text{transm-binary}} = \sum_{k=1}^K \mathcal{I}_{\text{transm-binary}}^k$  where  $\mathcal{I}_{\text{transm-binary}}^k$  has the maximum value  $H(q_k)$ .

Considering the binary association, the theoretical redundancy is obtained, whereas exploiting the probabilistic association yields an actual redundancy present for perception of phonemes as a composition of phone attributes. We evaluate this redundancy in Section V, and study the implications for perceptual loss of phoneme information. In the following Section IV, the information loss objective measures are derived.

#### IV. INFORMATION LOSS

The proposed information theoretic analysis of probabilistic phonetic-phonological association enables us to quantify the amount of information conveyed by an individual phone attribute. As a use case, we calculate the information for healthy and impaired speech production, and measure the amount of phonological and phonetic information loss due to production disruption. This idea leads to formulation of a novel compositional information index to assess the production fluency relying on probabilistic estimation of phone attributes.

##### A. Phonological Information Loss

We compare two information quantities obtained from healthy speech production and impaired production. The difference measures to what extent each of the phone attributes has been disrupted. To state in formally, we define the phonological information loss as

$$\mathcal{L}_{\text{phonology}}^k = |\mathcal{I}_{\text{transm-posteriors}}^{k\text{-Healthy}} - \mathcal{I}_{\text{transm-posteriors}}^{k\text{-pathology}} - \mathcal{L}_{\text{binary}}^k| \quad (8)$$

where  $|\cdot|$  stands for the absolute value. To obtain the phonological information loss  $\mathcal{L}_{\text{phonology}}^k$ , the difference in posterior information content is normalized by the binary difference obtained as

$$\mathcal{L}_{\text{binary}}^k = \mathcal{I}_{\text{transm-binary}}^{k\text{-Healthy}} - \mathcal{I}_{\text{transm-binary}}^{k\text{-pathology}} \quad (9)$$

If healthy and pathological speakers read different texts, this quantity is non-zero, so the effect of binary information difference between healthy and pathological speech is factored out in (8). If the phonetic transcriptions are the same,  $\mathcal{L}_{\text{binary}}^k = 0$ .

Applying a phoneme perception method operating on the principle of independent processing of compositional phonological classes provides a measure of the production fluency that a listener may perceive. This idea is described in the following section IV-B.

##### B. Information Loss in Phoneme Perception

Initial works to understand human perception are conducted on recognition of syllables. A principle proposal of the studies pioneered by Harvey Fletcher is that humans appear to perform partial recognition of phonetic units in different frequency ranges independently [10], [11], [31], [32].

Recent studies by Nima Megarani and colleagues [9] suggest that phone attributes contain disjoint frequency components. The evidence is demonstrated as the weighted average spectro-temporal receptive fields (STRF) of the neural activities clustered on the phone attributes (cf. Fig. 2 of [9]). Hence, building on Fletcher's proposal, we assume that phonetic perception relies on independent processing of multiple streams of phone attribute inference as depicted in Fig. 3.



Fig. 3. Phoneme decoding: Phoneme perception operates on the basis of merging evidences on phone attributes composition.

The goal is to assess speech production quality by drawing inference on the underlying phonemes using phonological posteriors. We define the  $l^{\text{th}}$  phonological composition for phoneme  $s_l$  as the set of  $K_l$  phonological classes, thus  $g_{s_l} = \{q_1, \dots, q_{K_l}\}$ . The probability of erroneous phoneme perception is obtained as multiplication of the products of errors at individual phonological classes. Hence, the compositional probability of phoneme perception is expressed as

$$p(g_{s_l}, z_t) = 1 - (1 - p(q_1, z_t)) \dots (1 - p(q_{K_l}, z_t)) \quad (10)$$

To obtain  $p_{g_{s_l}}$ ,  $z_t$  is marginalized assuming a uniform probability for the available  $T_{s_l}$  frames aligned (using phonetic transcription) as the phoneme  $s_l$  via

$$p_{g_{s_l}} = \frac{1}{T_{s_l}} \sum_{t=1}^{T_{s_l}} p(s_l, z_t) \quad \forall l \in \{1, \dots, L\} \quad (11)$$

That amounts to the phoneme uncertainty calculated as

$$\mathcal{H}_{\text{posteriors}}^l = -p_{g_{s_l}} \log_2 p_{g_{s_l}} \quad \forall l \in \{1, \dots, L\} \quad (12)$$

The quantity  $\mathcal{H}_{\text{posteriors}}^l$  determines the uncertainty pertained to perception of an individual phoneme by processing the inference of the phone attributes obtained in phonological posteriors.

If speech production is performed fluently, the phonological posteriors get close to their ideal binary values [33]. Due to a unique phonological composition defined for every phoneme, sharp posteriors lead to a minor uncertainty in phoneme perception. On the other hand, high uncertainty at the level of phone attributes (small posterior probabilities) leads to a great uncertainty in phoneme identification<sup>2</sup>.

<sup>2</sup>We admit the fact that human perception may not operate at the level of phoneme classification or phonological composition. Hence, this approach is not a computerized version of quantifying human perception. Rather, it takes an initial step towards formalizing the speech perception as the process of decoding the speech code that corresponds to the phonological compositions in the present work. Nevertheless, alternative codes can be considered for information transmission analysis.

As a use case on pathological speech assessment, we are now able to quantify the level of information loss in phoneme perception based on the degradation in phonological posteriors. Therefore, we can find out which phonemes are affected the most due to impaired speech production.

To that end, we calculate  $H_{\text{posteriors}}^l$  (12) and measure its distance to the information obtained from the binary (ideal) mapping. The phoneme information loss is thus defined as

$$\mathcal{L}_{\text{phoneme}}^l = |\mathcal{H}_{\text{posteriors}}^l - \mathcal{H}_{\text{binary}}^l| \quad (13)$$

where  $\mathcal{H}_{\text{binary}}^l = H(s_l)$  as obtained from (2) using the phoneme probabilities estimated in Algorithm 1. The phonemes with larger distances from the binary canonical information are the ones whose perception are most distorted.

In the next section, we exploit the uncertainty pertained to phonemes for individual speakers. We propose a metric to assess production fluency with respect to an ideal speech production that can distinguish apart healthy and pathological speech.

### C. Compositional Information Index

We assume that a speaker has produced  $T_{\text{spk}}$  speech frames, resulting in  $\{p(g_{s_l}, z_t)\}_{t=1}^{T_{\text{spk}}}$  compositional phoneme probabilities corresponding to  $\{g_{s_l}\}_{l=1}^L$  obtained from (10). Hence, the speaker-specific probabilities are estimated through marginalization over  $z_t$  assuming a uniform probability as

$$p_{g_{s_l}}^{\text{spk}} = \frac{1}{T_{\text{spk}}} \sum_{t=1}^{T_{\text{spk}}} p(g_{s_l}, z_t) \quad (14)$$

We define a compositional information (CI) index to assess perception of the production fluency expressed as

$$\text{CI} = \frac{\sum_{l=1}^L p_{g_{s_l}}^{\text{spk}} \log_2 p_{g_{s_l}}^{\text{spk}}}{\sum_{l=1}^L p_{s_l}^{\text{spk}} \log_2 p_{s_l}^{\text{spk}}} \quad (15)$$

where  $p_{s_l}^{\text{spk}}$  indicates the phoneme probability for a speaker obtained by the frequency approach based on counting the phonemes in the speaker's phonetic transcription.

The CI index can be used to determine the degree of fluency in speech production exhibited in probabilistic phone attribute characterization with respect to the binary mapping in an ideal production (probabilities equal to 0 or 1). We will see through the numerical evaluation in Section V that CI index enables separation of healthy and pathological speech with a linear classifier.

## V. NUMERICAL EVALUATION

Numerical studies are conducted to demonstrate the potential of the proposed information theoretic framework to assess the quality of speech production based on the notion of information loss exploiting probabilistic characterization of the phone attributes.

### A. Experimental Setup

1) *Data*: We use the WSJ database [34] to train the DNNs for phonological analysis. The training set was the 90% subset of the WSJ *si\_tr\_s\_284* set, and the remaining 10% subset was used for cross-validation. The phoneme set comprises 40 phonemes (including “sil”, representing silence) defined by the CMU pronunciation dictionary.

As evaluation data, we used the TORGO database of dysarthric speech that consists of recordings from speakers with either cerebral palsy or amyotrophic lateral sclerosis [35], along with Frenchay Dysarthria Assessment (FDA) [36] done by a speech-language pathologist. Original data include 3 female and 5 male pathological speakers, and 3 female and 4 male control (healthy) speakers. The recordings of dysarthric speech have been manually checked, and those with significant clipping waveform distortion have been removed from further analysis.

The Frenchay assessment includes 28 relevant perceptual dimensions of speech, namely related to the following dimensions:

- Laryngeal: noting whether the patient has clear phonation with the vocal folds, without huskiness.
- Tongue: noting accurate tongue movements (positions) with correct articulation.
- Palate: noting nasal resonance in spontaneous conversation, without hypernasality or nasal emission.
- Lips: observing the movements of lips in conversation, noting correct shape of lips.
- Respiration: noting running out of breath when speaking, and breathy voice.

2) *Training*: We use our open-source phonological vocoding platform [19] to perform phonological analysis. Briefly, the platform is based on cascaded speech analysis and synthesis that works internally with the phonological speech representation. In the phonological analysis part, phonological posteriors are extracted from the speech signal by DNNs. We used the binary classification of the eSPE set [18], and thus each DNN determines the probability of a particular phonological class.

To train the DNNs for phonological analysis, we first trained a phoneme-based automatic speech recognition system using Mel frequency cepstral coefficients (MFCC) as acoustic features. The three-state, cross-word triphone models were trained with the HMM-based speech synthesis system (HTS) variant [37] of the Hidden Markov Model Toolkit (HTK) on the WSJ training and cross-validation sets. The acoustic models were used to get boundaries of the phoneme labels, which were mapped to the eSPE phonological classes. In total, 21 DNNs were trained as phonological analyzers using the short segment (frame) alignment with two output labels indicating whether the phonological class exists for the aligned phoneme or not. In other words, the two DNN outputs correspond to the target class vs. the rest.

Each DNN was trained on the whole training set. The DNNs have an architecture of  $351 \times 1024 \times 1024 \times 1024 \times 2$  neurons, determined empirically based on the authors' experience. The input vectors are 39 order MFCC features with the temporal context of 9 successive frames. The parameters were initialized



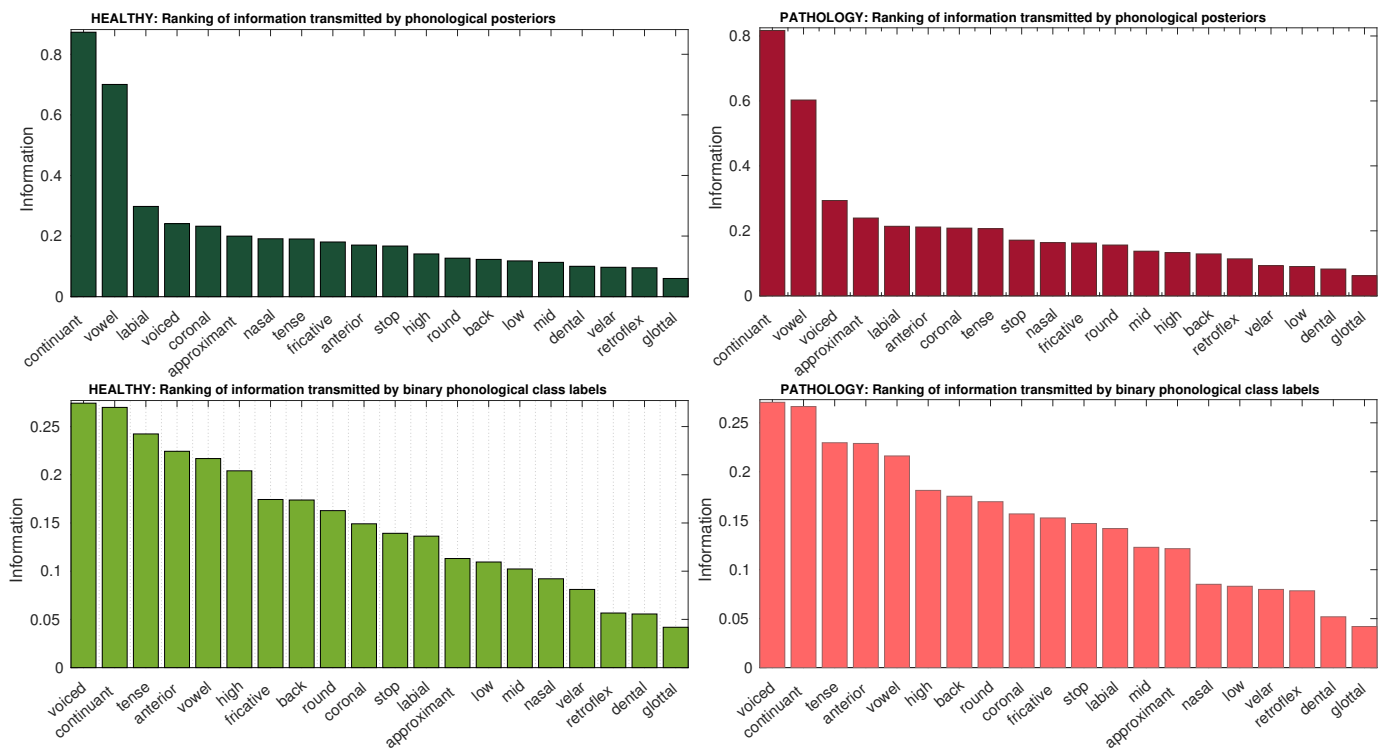


Fig. 4. Ranking of information content in phone attributes: The information quantities (bits) for probabilistic and binary phonetic-phonological associations are calculated from  $\mathcal{I}_{\text{transm-posteriors}}^k$  (6) and  $\mathcal{I}_{\text{transm-binary}}^k$  (5) respectively. We can see that the probabilistic estimation of information quantity shows a variance greater than the theoretical binary information. The top 4 most important phone attributes are identified as [continuant], [vowel], [labial], and [voiced].

using deep belief network pre-training following the single-step contrastive divergence (CD-1) procedure of [38]. The DNNs with the softmax output function were then trained using a mini-batch based stochastic gradient descent algorithm with the cross-entropy cost function of the KALDI toolkit [39]. The DNN outputs for individual phonological classes determine the phonological posterior probabilities. Detection accuracies of the eSPE phonological classes are very high (cf. Table III of [40]).

3) *Phonetic Alignment*: Evaluation data were aligned using the HTK tools, with the WSJ HMMs and the CMU dictionary [41]. Overall 6278 utterances were successfully processed, with 4374 recordings from the control speakers, and 1904 recordings from the speakers with dysarthria.

### B. Ranking of Phonological Information

We calculate the information content of the phone attributes. The information can be quantified using the binary table of phonetic-phonological mapping as summarized in Algorithm 1. The binary maps used in this work are taken from Appendix A of [18]. The information content of an individual phone attribute corresponds to  $\mathcal{I}_{\text{transm-binary}}^k$  (5). Alternatively, continuous phonological posteriors can be exploited to obtain  $\mathcal{I}_{\text{transm-posteriors}}^k$  (6). The resulted mutual information is quantified for each frame. Considering a long duration of multiple frames, we compute an average of the mutual information.

The results are sorted and demonstrated in Fig. 4 for both healthy and pathological speech production. Comparing the binary and probabilistic information content indicates that

the difference between highly informative attributes such as [continuant] or [vowel] and less informative attributes such as [glottal] and [dental] is far greater when their probabilities are inferred from the acoustic speech signal through phonological posteriors. This observation may indicate that some phone attributes make a higher impact on structure of the speech signal, and they bear more information in detection of the phoneme identities.

The ranking is different for impaired speech production implying that the information loss may not be equal for all phone attributes. In other words, speech production impairment may be more visible if a subset of phonological classes is selected [42]. In practice, this information may be considered in devising scripts for speech production assessment to better distinguish the impairment. Considering that different sources of production disability exhibit different patterns of impairment, more distinctive assessment tests can be devised.

### C. Redundancy of Compositional Information

A phoneme identity is defined by composition of a few underlying phonological classes. We calculate the redundancy as the difference between constituting phonological information and the phoneme information as expressed in (7).

Fig. 5 shows the ranking of redundancy in production of phonemes. A difference is observed between two groups of the phonemes characterized by the vowels, and the stops and affricates. The results imply that the latter consonantal group of the phonemes is less robust in the presence of distortion.

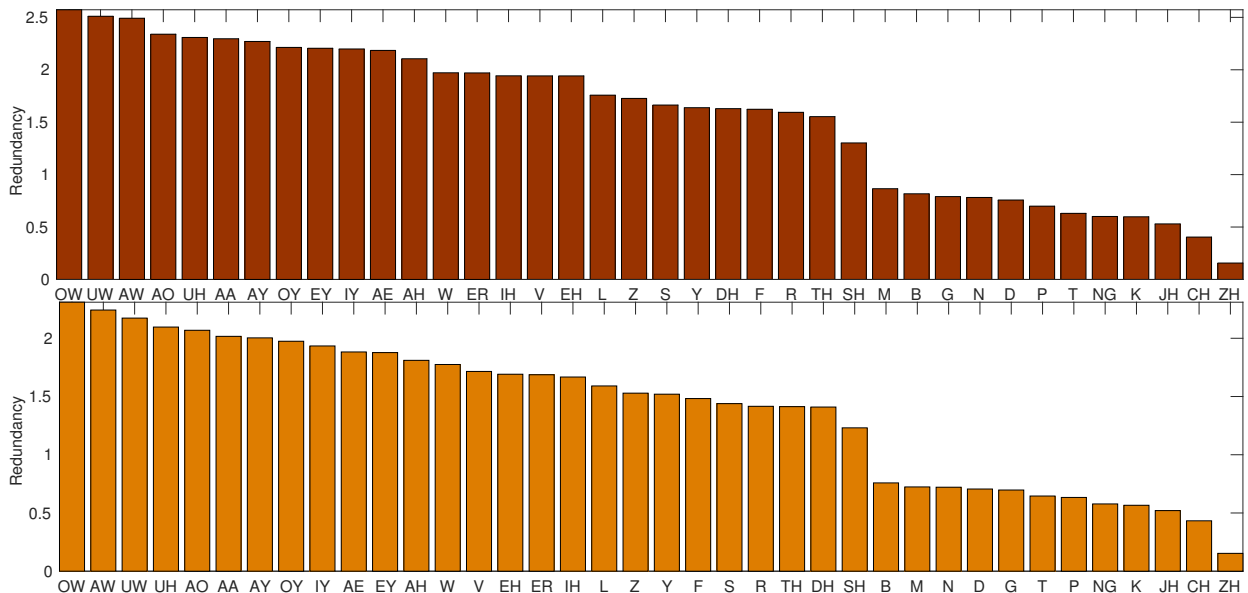


Fig. 5. Ranking of redundancy in production of phonemes as a combination of multiple phone attributes (7) for (top) healthy and (bottom) pathological speech production. Phonological posteriors are used to obtain the results illustrated above. Similar results are obtained for binary phonetic-phonological association. The phone description is according to [41].

Comparing the differences of the healthy controls and the speakers with dysarthria, the robustness to distortion is similar.

Although, the redundancy analysis suggests that a small subset of phonetic attributes may suffice to determine the phoneme categories, development of speech production involving redundancy [29], [30] may ensure robustness in adverse acoustic conditions. In practice, analysis of redundancy yields a prediction of the level of vulnerabilities in perception of phonemes.

#### D. Information Loss

Information loss is the difference between the information content of a phone attribute when it is obtained from healthy and pathological production. This quantity is calculated based on the expression in (8). The healthy and pathological speakers read different texts, thus the effect of different underlying phonetic transcriptions is normalized. Fig. 6 illustrates the information loss due to speech pathology.

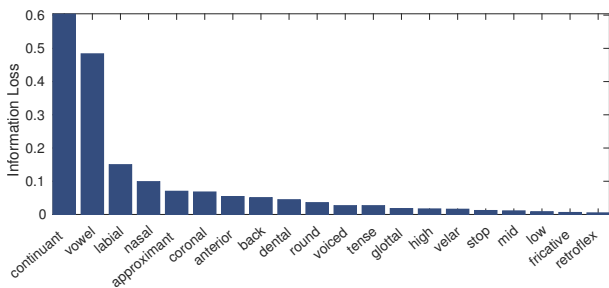


Fig. 6. Phone attribute information loss due to production impairment calculated based on (8).

The ranking of the phonological classes corresponds to the Frenchay assessment. The [continuant] and [vowel] classes correspond to the laryngeal dimension, where clear phonation

is necessary to produce correct vowels, without any significant obstruction in the vocal tract. The [labial] class is associated with the lips dimension and the [nasal] class with the palate dimension. The [coronal] and [anterior] classes are related to the tongue dimension, where the former is related to the tongue-tip, and the latter to the tongue-blade.

To quantify the effect of phone attribute information loss on phoneme perception, we apply the method explained in Section IV-C. The quantity of information loss in phoneme perception is calculated from (13). The results are illustrated in Fig. 7 for the top 20 phoneme categories affected by speech pathology.

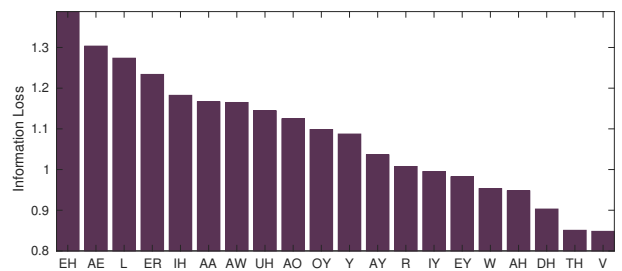


Fig. 7. Phoneme perception information loss due to production impairment calculated based on (13) and demonstrated for the top 20 most affected phonemes. The phonemes are described in [41].

This observation suggests that the effect of impaired production in perception of phonemes is not equally distributed and investigations on a selected category of phonemes may bring practical benefits in assessment of pathological speech production.

The group of the first three top most affected vowels refers to the high-front and the mid-central phonemes that might be associated with the Tongue dimension of the Frenchay assessment. The evidence of distribution of information loss

TABLE I

CI index calculated from (15) for phoneme /EH/ (c.f. Fig. 7) is listed for each speaker. We can see that the healthy and pathological productions can be distinguished with a large margin.

Condition	Healthy					Pathology				
Speaker	FC01	FC02	MC01	MC02	MC03	F01-	F03-	M05-	M01-	M02-
CI (15)	2.91	2.95	2.83	2.79	2.63	0.25	0.23	0.21	0.27	0.25

quantity may be applied in devising practical tests or revision of the current Frenchay assessment such that variants of disorders are more distinctive. This study yields different results for a wide range of speech production disorders. Hence, we speculate that the tests could be adapted to provide more information for diagnosis of the underlying problems.

Speech production disorders are characterized by different severity of the disease. The severity difference exists between speakers, like one observed in the database used in this work. For example the speakers F03, F04, M03 and M05 had mildly impaired word intelligibility, whereas the rest of the speakers had severe word intelligibility impairment. Similarly, the severity difference existing within one speaker, affected for example by neuro-degenerative diseases such as Parkinson's or Alzheimer's. Mild speech production impairment is observed first, which progressively evolves into a severe impairment.

The devised information loss measure provides a continuous value per speaker, and is it thus also suitable for severity estimation/prediction; this procedure requires the standard regression being performed for pathological speech processing.

#### E. Detection of Pathological Speech

Finally, we evaluate the proposed CI index for both cases of healthy and pathological speech. Building on our observation on ranking of the influence of speech production disorder in phoneme categories, CI is calculated for phoneme /EH/ which shows the greatest effect. The results are listed in Table I. We can see that the scores of pathological speech can be distinguished from the healthy CI by linearly.

Recent results on classification of healthy versus pathological speech reports less than 70% accuracy for sentence-level classification using support vector machine (SVM) and enhanced acoustic features [43]. In this analysis, we provide a single measure for the whole speech data of each speaker, and the minimum length of the data sufficient for detection remains to be studied in our future work.

## VI. CONCLUDING REMARKS

An information theoretic analysis of speech production and perception is proposed exploiting probabilistic characterization of the phone attributes using DNNs. The resulted framework quantifies the quality of speech production and measures the amount of information loss due to production inaccuracy. The information loss in phone attributes enables us to quantify the measure of information loss in perception of phonemes defined as a composition of phone attributes. In this context, variations in speech production can be compared and contrasted. Indeed, perceptual units larger than phonemes can also be analyzed using the framework presented in this paper. We may further

conduct numerical evaluation on syllable and word perception in our future work.

As an important application of the proposed measures, we evaluate the information loss due to production impairment in speech pathology. A novel compositional information (CI) index is defined as the ratio of speaker's production information and its information in ideal production. The CI scores low for pathological production and enables us to distinguish the cases of speech pathology in the TORGO database from the control healthy speakers. Moreover, the key sources of disability in production of a small subset of phone attributes and phonemes are identified. Limiting the analysis to the subset of distinctive features leads to better assessment of impairment and it can potentially contribute to the diagnosis of the underpinning speech production disorder. This idea will be studied in our future work.

The applications of this analysis approach may be far beyond in other domains relying on DNN posterior probabilities such as speech recognition, speech coding, spoken query detection, as well as language (pronunciation) learning. This framework makes it possible to find the elements of information loss and degradation through transmission analysis of application-specific channels. It also paves the way for quantitative and computerized evaluation of neuro-linguistics and phsyco-linguistics experiments.

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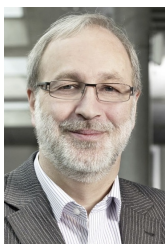


**Afshaneh Asaei** received the B.S. degree from Amirkabir University of Technology and the M.S. (honors) degree from Sharif University of Technology, in Electrical and Computer engineering, respectively. She held a research engineer position at Iran Telecommunication Research Center (ITRC) from 2002 to 2008. She then joined Idiap Research Institute in Martigny, Switzerland as a doctoral research assistant and Marie Curie fellow on speech communication with adaptive learning training network. She received the Ph.D. degree in 2013 from École Polytechnique Fédérale de Lausanne. Her thesis focused on structured sparsity for multiparty reverberant speech processing, and its key idea was awarded the IEEE Spoken Language Processing Grant. She was then a postdoctoral researcher at Idiap from 2013–2017. Currently, she is the Head of Artificial Intelligence at UnternehmerTUM, Munich, Germany. She has served as a guest editor of Speech Communication special issue on Advances in sparse modeling and low-rank modeling for speech processing and co-organized special issues on this topic at HSCMA’2014 and LVA/ICA’2015. Her research interests lie in the areas of machine learning, signal processing, statistics, acoustics, auditory scene analysis and cognition, parsimonious and hierarchical representation learning, and neuroinformatics.



**Milos Cernak** holds a Ph.D. in Telecommunications from Slovak University of Technology in Bratislava. Since 2011 he is a senior engineer and scientific collaborator at Idiap Research Institute, Martigny, Switzerland, involved in various Swiss R&D academic and industrial projects with a core focus on speech recognition and synthesis, low bit rate speech coding, and prosody parametrization. From 2008, he was a member of IBM Research in Prague, working on embedded ViaVoice speech recognition and IBM Reading Companion. After graduating in 2005, he

was a post-doc researcher at Institute EURECOM in France, and a principal researcher at Slovak Academy of Sciences. During his studies in 2001, he was also a visiting scientist at Iowa State University's Virtual Reality Application Centre, Ames, USA. He is interested in signal processing, phonology, and neural basis of speech production and perception. He was a plenary lecturer for the 2016 Frederick Jelinek Memorial Summer Workshop.



**Hervé Bourlard** received the Electrical and Computer Science Engineering degree and the PhD degree in Applied Sciences both from Facult Polytechnique de Mons, Mons, Belgium. After having been a member of the Scientific Staff at the Philips Research Laboratory of Brussels and an R&D Manager at L&H SpeechProducts, he is now Director of the Idiap Research Institute, Full Professor at the Swiss Federal Institute of Technology Lausanne (EPFL), and Founding Director of the Swiss NSF National Centre of Competence in Research on Interactive

Multimodal Information Management (IM2). Having spent (since 1988) several long-term and short-term visits (initially as a Guest Scientist) at the International Computer Science Institute (ICSI), Berkeley, CA, he is now a member of an ICSI External Fellow and a member of its Board of Trustees. His main research interests mainly include statistical pattern classification, signal processing, multi-channel processing, artificial neural networks, and applied mathematics, with applications to a wide range of Information and Communication Technologies, including spoken language processing, speech and speaker recognition, language modeling, multimodal interaction, augmented multi-party interaction, and distant group collaborative environments. H. Bourlard is the author/coauthor/editor of 8 books and over 330 reviewed papers (including one IEEE paper award) and book chapters. He is a Fellow of IEEE and ISCA and a Senior Member of ACM. He is (or has been) a member of the program/scientific committees of numerous international conferences (e.g., General Chairman of IEEE Workshop on Neural Networks for Signal Processing 2002, Co-Technical Chairman of IEEE ICASSP 2002, General Chairman of Interspeech 2003) and on the Editorial Board of several journals (e.g., past co-Editor-in-Chief of Speech Communication). He is the recipient of several scientific and entrepreneurship awards.