

# Integrating advanced discrete choice models into (mixed) integer linear optimization

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# Outline

- 1 Demand and supply
- 2 Disaggregate demand models
- 3 Choice-based optimization
  - Applications
- 4 A generic framework
- 5 A simple example
  - Example: one theater
  - Example: two theaters
  - Example: two theaters with capacity
- 6 Parking management
- 7 Conclusion

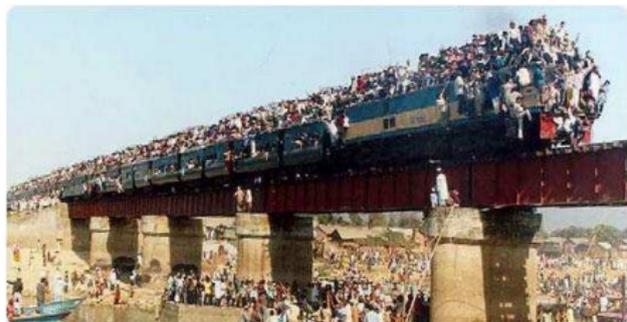


# Demand models



- Supply = infrastructure
- Demand = behavior, choices
- Congestion = mismatch

# Demand models



- Usually in OR:
- optimization of the supply
- for a given (fixed) demand

# Aggregate demand



- Homogeneous population
- Identical behavior
- Price ( $P$ ) and quantity ( $Q$ )
- Demand functions:  $P = f(Q)$
- Inverse demand:  $Q = f^{-1}(P)$

# Disaggregate demand



- Heterogeneous population
- Different behaviors
- Many variables:
  - Attributes: price, travel time, reliability, frequency, etc.
  - Characteristics: age, income, education, etc.
- Complex demand/inverse demand functions.

# Demand-supply interactions

## Operations Research

- Given the demand...
- configure the system

## Behavioral models

- Given the configuration of the system...
- predict the demand

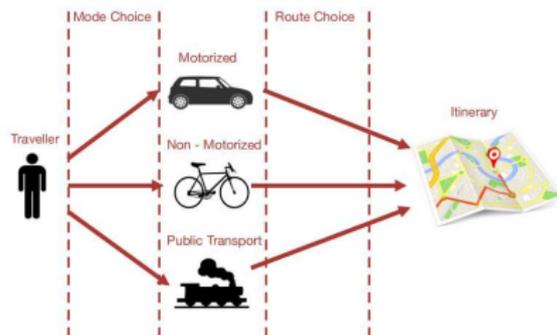
**Johnson City Enterprise.**  
Published Every Saturday,  
\$1. per year—Advance Payment.  
SATURDAY, APRIL 7, 1883.

**TIME TABLE**  
**E. T. V. & G. R. R.**

PASSENGER,	ARRIVES,
No. 1, West,	6:37, a. m.
No. 2, East,	9:45, p. m.
No. 3, West,	11:51, p.m.
No. 4, East,	3:56, a. m.
LOCAL FREIGHT,	ARRIVES,
No. 5,	7:20, a. m.
No. 8,	6:20, p. m.

Jno. W. EAKIN, Agent.

E. T. & W. N. C. R. R.  
Passenger, leaves, 7, a. m.  
" arrives, 6, p. m.  
J. C. HARDIN, Agent.



# Demand-supply interactions

Multi-objective optimization

Minimize costs



Maximize satisfaction

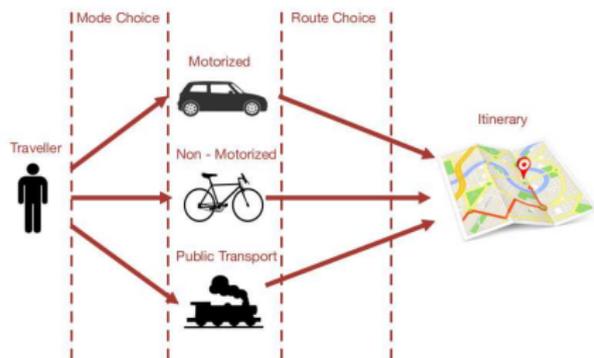


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# Choice models



## Behavioral models

- Demand = sequence of choices
- Choosing means trade-offs
- In practice: derive trade-offs from choice models

# Choice models

## Theoretical foundations

- Random utility theory
- Choice set:  $\mathcal{C}_n$
- $y_{in} = 1$  if  $i \in \mathcal{C}_n$ , 0 if not
- Logit model:

$$P(i|\mathcal{C}_n) = \frac{y_{in}e^{V_{in}}}{\sum_{j \in \mathcal{C}_n} y_{jn}e^{V_{jn}}}$$



2000



# Logit model

## Utility

$$U_{in} = V_{in} + \varepsilon_{in}$$

- Decision-maker  $n$
- Alternative  $i \in \mathcal{C}_n$

## Choice probability

$$P_n(i|\mathcal{C}_n) = \frac{y_{in}e^{V_{in}}}{\sum_{j \in \mathcal{C}} y_{jn}e^{V_{jn}}}$$



Variables:  $x_{in} = (z_{in}, s_n)$

Attributes of alternative  $i$ :  $z_{in}$

- Cost / price
- Travel time
- Waiting time
- Level of comfort
- Number of transfers
- Late/early arrival
- etc.

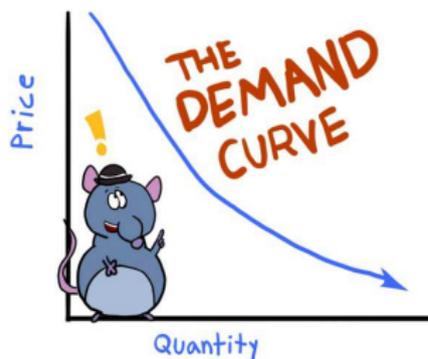
Characteristics of decision-maker  $n$ :

$s_n$

- Income
- Age
- Sex
- Trip purpose
- Car ownership
- Education
- Profession
- etc.



# Demand curve



## Disaggregate model

$$P_n(i|c_{in}, z_{in}, s_n)$$

## Total demand

$$D(i) = \sum_n P_n(i|c_{in}, z_{in}, s_n)$$

## Difficulty

Non linear and non convex in  $c_{in}$  and  $z_{in}$



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# Choice-Based Optimization Models

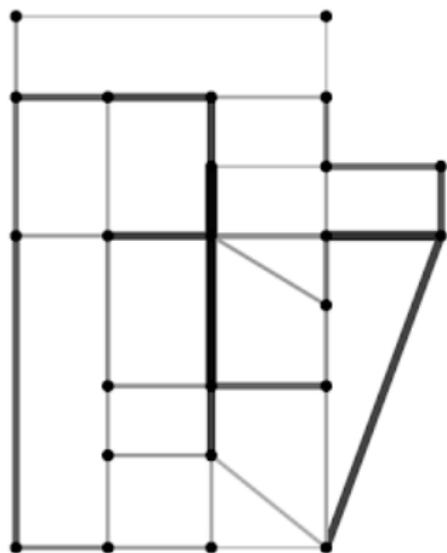
## Benefits

- Merging supply and demand aspect of planning
- Accounting for the heterogeneity of demand
- Dealing with complex substitution patterns
- Investigation of demand elasticity against its main driver (e.g. price)

## Challenges

- Nonlinearity and nonconvexity
- Assumptions for simple models (logit) may be inappropriate
- Advanced demand models have no closed-form
- Endogeneity: same variable(s) both in the demand function and the cost function

# Stochastic traffic assignment



## Features

- Nash equilibrium
- Flow problem
- Demand: path choice
- Supply: capacity

# Selected literature

- [Dial, 1971]: logit
- [Daganzo and Sheffi, 1977]: probit
- [Fisk, 1980]: logit
- [Bekhor and Prashker, 2001]: cross-nested logit
- and many others...



# Revenue management



## Features

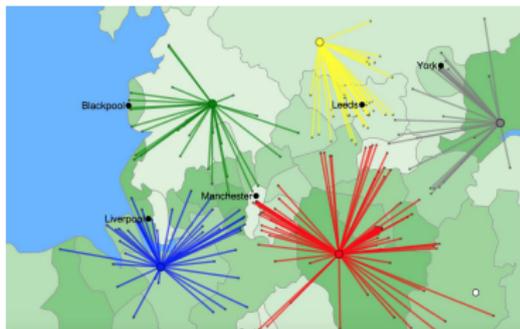
- Stackelberg game
- Bi-level optimization
- Demand: purchase
- Supply: price and capacity

# Selected literature

- [Labbé et al., 1998]: bi-level programming
- [Andersson, 1998]: choice-based RM
- [Talluri and Van Ryzin, 2004]: choice-based RM
- [Gilbert et al., 2014a]: logit
- [Gilbert et al., 2014b]: mixed logit
- [Azadeh et al., 2015]: global optimization
- and many others...



# Facility location problem



## Features

- Competitive market
- Opening a facility impact the costs
- Opening a facility impact the demand
- Decision variables: availability of the alternatives

$$P_n(i|\mathcal{C}_n) = \frac{y_{in}e^{V_{in}}}{\sum_{j \in \mathcal{C}} y_{jn}e^{V_{jn}}}$$

# Selected literature

- [Hakimi, 1990]: competitive location (heuristics)
- [Benati, 1999]: competitive location (B & B, Lagrangian relaxation, submodularity)
- [Serra and Colomé, 2001]: competitive location (heuristics)
- [Marianov et al., 2008]: competitive location (heuristic)
- [Haase and Müller, 2013]: school location (simulation-based)



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# The main idea

## Linearization

Hopeless to linearize the logit formula (we tried...)

## First principles

Each customer solves an optimization problem

## Solution

Use the utility and not the probability





# Scenarios

## Draws

- Draw  $R$  realizations  $\xi_{inr}$ ,  $r = 1, \dots, R$
- We obtain  $R$  scenarios

$$U_{inr} = \sum_k \beta_k x_{ink} + f(z_{in}) + \xi_{inr}.$$

- For each scenario  $r$ , we can identify the largest utility.
- It corresponds to the chosen alternative.



# Variables

## Availability

$$y_{in} = \begin{cases} 1 & \text{if alt. } i \text{ available for } n, \\ 0 & \text{otherwise.} \end{cases}$$

## Choice

$$w_{inr} = \begin{cases} 1 & \text{if } y_{in} = 1 \text{ and } U_{inr} = \max_{j|y_{jn}=1} U_{jnr}, \\ 0 & \text{if } y_{in} = 0 \text{ or } U_{inr} < \max_{j|y_{jn}=1} U_{jnr}. \end{cases}$$



# Capacities

- Demand may exceed supply
- Each alternative  $i$  can be chosen by maximum  $c_i$  individuals.
- An exogenous priority list is available.
- The numbering of individuals is consistent with their priority.



# Priority list

## Application dependent

- First in, first out
- Frequent travelers
- Subscribers
- ...

## In this framework

The list of customers must be sorted



# Capacities

## Variables

- $y_{in}$ : decision of the operator
- $y_{inr}$ : availability

## Constraints

$$\sum_{i \in \mathcal{C}} w_{inr} = 1 \quad \forall n, r.$$

$$\sum_{n=1}^N w_{inr} \leq c_i \quad \forall i, n, r.$$

$$w_{inr} \leq y_{inr} \quad \forall i, n, r.$$

$$y_{inr} \leq y_{in} \quad \forall i, n, r.$$

$$y_{i(n+1)r} \leq y_{inr} \quad \forall i, n, r.$$

# Demand and revenues

## Demand

$$D_i = \frac{1}{R} \sum_{n=1}^N \sum_{r=1}^R w_{inr}.$$

## Revenues

$$R_i = \frac{1}{R} \sum_{n=1}^N p_{in} \sum_{r=1}^R w_{inr}.$$



# Revenues

## Non linear specification

$$R_i = \frac{1}{R} \sum_{n=1}^N p_{in} \sum_{r=1}^R w_{inr}.$$

## Linearization

### Binary basis

$$p_{in} = \frac{1}{10^d} \left( \ell_{in} + \sum_{\ell=0}^{L_{in}-1} 2^\ell \lambda_{in\ell} \right).$$

New decision variables

$$\lambda_{in\ell} \in \{0, 1\}$$

# References

- Technical report: [Bierlaire and Azadeh, 2016]
- Conference proceeding: [Pacheco et al., 2016]



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# A simple example



## Data

- $\mathcal{C}$ : set of movies
- Population of  $N$  individuals
- Utility function:

$$U_{in} = \beta_{in} p_{in} + f(z_{in}) + \varepsilon_{in}$$

## Decision variables

- What movies to propose?  $y_i$
- What price?  $p_{in}$

# Back to the example: pricing



## Data

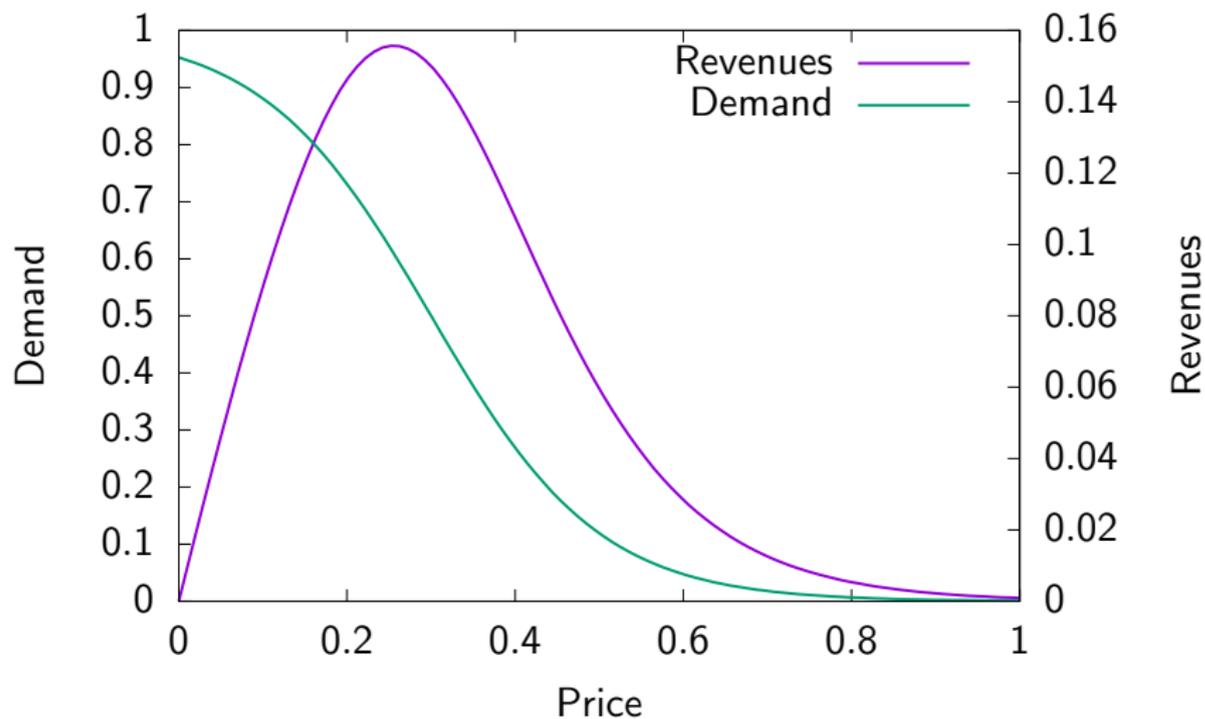
- Two alternatives: my theater ( $m$ ) and the competition ( $c$ )
- We assume an homogeneous population of  $N$  individuals

$$U_c = 0 + \varepsilon_c$$

$$U_m = \beta_c p_m + \varepsilon_m$$

- $\beta_c < 0$
- Logit model:  $\varepsilon_m$  i.i.d. EV

# Demand and revenues



# Optimization (with GLPK)

## Data

- $N = 1$
- $R = 100$
- $U_m = -10p_m + 3$
- Prices: 0.10, 0.20, 0.30, 0.40, 0.50

## Results

- Optimum price: 0.3
- Demand: 56%
- Revenues: 0.168



# Heterogeneous population



Two groups in the population

$$U_{in} = -\beta_n p_i + c_n$$

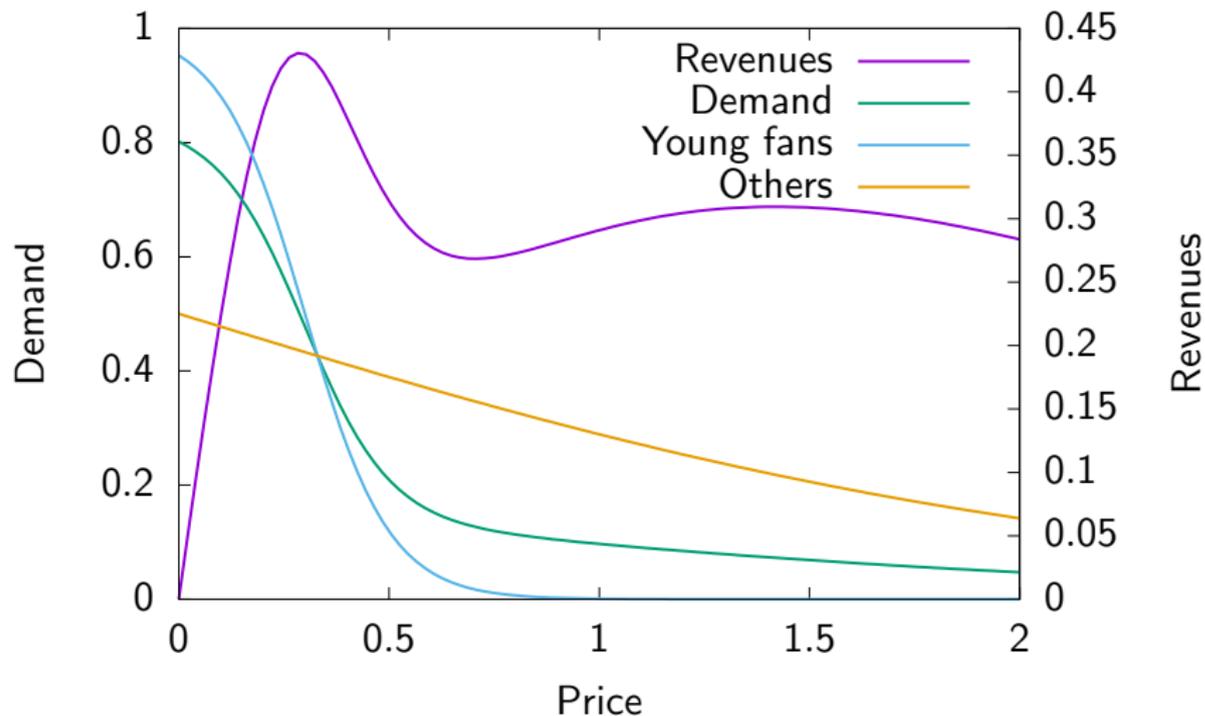
Young fans: 2/3

$$\beta_1 = -10, c_1 = 3$$

Others: 1/3

$$\beta_1 = -0.9, c_1 = 0$$

# Demand and revenues



# Optimization

## Data

- $N = 3$
- $R = 100$
- $U_{m1} = -10p_m + 3$
- $U_{m2} = -0.9p_m$
- Prices: 0.3, 0.7, 1.1, 1.5, 1.9

## Results

- Optimum price: 0.3
- Customer 1 (fan): 60% [theory: 50 %]
- Customer 2 (fan) : 49% [theory: 50 %]
- Customer 3 (other) : 45% [theory: 43 %]
- Demand: 1.54 (51%)
- Revenues: 0.48



# Two theaters, different types of films



# Two theaters, different types of films

## Theater $m$

- Expensive
- Star Wars Episode VII

## Theater $k$

- Cheap
- Tinker Tailor Soldier Spy

## Heterogeneous demand

- Two third of the population is young (price sensitive)
- One third of the population is old (less price sensitive)

# Two theaters, different types of films

## Data

- Theaters  $m$  and  $k$
- $N = 6$
- $R = 10$
- $U_{mn} = -10p_m + \textcircled{4}$ ,  $n = 1, 2, 4, 5$
- $U_{mn} = -0.9p_m$ ,  $n = 3, 6$
- $U_{kn} = -10p_k + \textcircled{0}$ ,  $n = 1, 2, 4, 5$
- $U_{kn} = -0.9p_k$ ,  $n = 3, 6$
- Prices  $m$ : 1.0, 1.2, 1.4, 1.6, 1.8
- Prices  $k$ : half price

## Theater $m$

- Optimum price  $m$ : 1.6
- 4 young customers: 0
- 2 old customers: 0.5
- Demand: 0.5 (8.3%)
- Revenues: 0.8

## Theater $k$

- Optimum price  $m$ : 0.5
- Young customers: 0.8
- Old customers: 1.5
- Demand: 2.3 (38%)
- Revenues: 1.15

# Two theaters, same type of films

## Theater $m$

- Expensive
- Star Wars Episode VII

## Theater $k$

- Cheap
- Star Wars Episode VIII

## Heterogeneous demand

- Two third of the population is young (price sensitive)
- One third of the population is old (less price sensitive)

# Two theaters, same type of films

## Data

- Theaters  $m$  and  $k$
- $N = 6$
- $R = 10$
- $U_{mn} = -10p_m + \textcircled{4}$ ,  
 $n = 1, 2, 4, 5$
- $U_{mn} = -0.9p_m$ ,  $n = 3, 6$
- $U_{kn} = -10p_k + \textcircled{4}$ ,  
 $n = 1, 2, 4, 5$
- $U_{kn} = -0.9p_k$ ,  $n = 3, 6$
- Prices  $m$ : 1.0, 1.2, 1.4, 1.6, 1.8
- Prices  $k$ : half price

## Theater $m$

- Optimum price  $m$ : 1.8
- Young customers: 0
- Old customers: 1.9
- Demand: 1.9 (31.7%)
- Revenues: 3.42

## Theater $k$

Closed

# Two theaters with capacity, different types of films

## Data

- Theaters  $m$  and  $k$
- Capacity: 2
- $N = 6$
- $R = 5$
- $U_{mn} = -10p_m + 4$ ,  $n = 1, 2, 4, 5$
- $U_{mn} = -0.9p_m$ ,  $n = 3, 6$
- $U_{kn} = -10p_k + 0$ ,  $n = 1, 2, 4, 5$
- $U_{kn} = -0.9p_k$ ,  $n = 3, 6$
- Prices  $m$ : 1.0, 1.2, 1.4, 1.6, 1.8
- Prices  $k$ : half price

## Theater $m$

- Optimum price  $m$ : 1.8
- Demand: 0.2 (3.3%)
- Revenues: 0.36

## Theater $k$

- Optimum price  $m$ : 0.5
- Demand: 2 (33.3%)
- Revenues: 1.15

# Example of two scenarios

Customer	Choice	Capacity $m$	Capacity $k$
1	0	2	2
2	0	2	2
3	$k$	2	1
4	0	2	1
5	0	2	1
6	$k$	2	0

Customer	Choice	Capacity $m$	Capacity $k$
1	0	2	2
2	$k$	2	1
3	0	2	1
4	$k$	2	0
5	0	2	0
6	0	2	0



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# Parking management



## Alternatives

- paid on-street parking (PSP)
- paid parking in an underground car park (PUP)
- free on-street parking (FSP)

## Demand model

[Ibeas et al., 2014]

## Scenario

- 50 customers
- Optimize revenues



# Number of draws

## Unlimited capacity

$R$	Solution time	Prices		Demand			Revenue
		PSP	PUP	PSP	PUP	FSP	
5	2.91 s	0.54	0.79	27.000	15.000	8.000	26.430
10	6.35 s	0.53	0.74	26.000	17.000	7.000	26.360
25	28.6 s (*)	0.54	0.79	28.040	14.880	7.080	26.897
50	3.70 min	0.54	0.75	25.160	17.840	7.000	26.966
100	17.0 min	0.54	0.74	24.440	18.520	7.040	26.902
250	11.7 h (*)	0.54	0.74	24.768	18.204	7.028	26.846

(\*) Instances not solved to optimality, gap of 0.01% for the MIP best bound found

# Number of draws

Capacity of PSP and PUP: 20

R	Solution time	Prices		Demand			Revenue
		PSP	PUP	PSP	PUP	FSP	
5	14.95 s	0.63	0.84	18.200	17.200	14.600	25.914
10	96.45s	0.57	0.78	19.900	17.900	12.200	25.305
25	15.9 min (*)	0.59	0.80	19.480	18.080	12.440	25.957
50	2.76 h	0.59	0.80	19.540	18.200	12.260	26.089
100	8.31 h (*)	0.59	0.79	19.130	18.660	12.210	26.028
250	6.94 days	0.60	0.80	19.044	18.128	12.828	25.929

(\*) Instances not solved to optimality, gap of 0.01% for the MIP best bound found

# Heterogenous demand

## Residents

- Subsidy from the city
- Residents pay less
- Operator receives the same revenues



# Subsidy

Subsidy (%)	Prices res		Demand res			Prices non res		Demand non res			Revenue
	PSP	PUP	PSP	PUP	FSP	PSP	PUP	PSP	PUP	FSP	
20	0.54	0.77	11.8	9.40	5.78	0.68	0.92	7.46	8.60	6.94	29.7
25	0.54	0.77	12.2	10.2	4.64	0.68	0.92	7.34	8.72	6.94	30.7
30	0.50	0.67	12.7	10.4	3.86	0.72	0.96	6.16	8.50	8.34	31.8
40	0.48	0.65	13.7	10.7	2.6	0.80	1.08	4.88	7.20	10.9	34.2
50	0.46	0.64	15.0	10.4	1.62	0.92	1.28	3.74	5.32	13.94	37.3



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# Summary

## Demand and supply

- Supply: prices and capacity
- Demand: choice of customers
- Interaction between the two

## Discrete choice models

- Rich family of behavioral models
- Strong theoretical foundations
- Great deal of concrete applications
- Capture the heterogeneity of behavior
- Probabilistic models

# Optimization

## Discrete choice models

- Non linear and non convex
- Idea: use utility instead of probability
- Rely on simulation to capture stochasticity

## Proposed formulation

- Linear in the decision variables
- Large scale
- Fairly general



# Ongoing research

- Decomposition methods
- Scenarios are (almost) independent from each other (except objective function)
- Individuals are also loosely coupled (except for capacity constraints)



# Thank you!



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