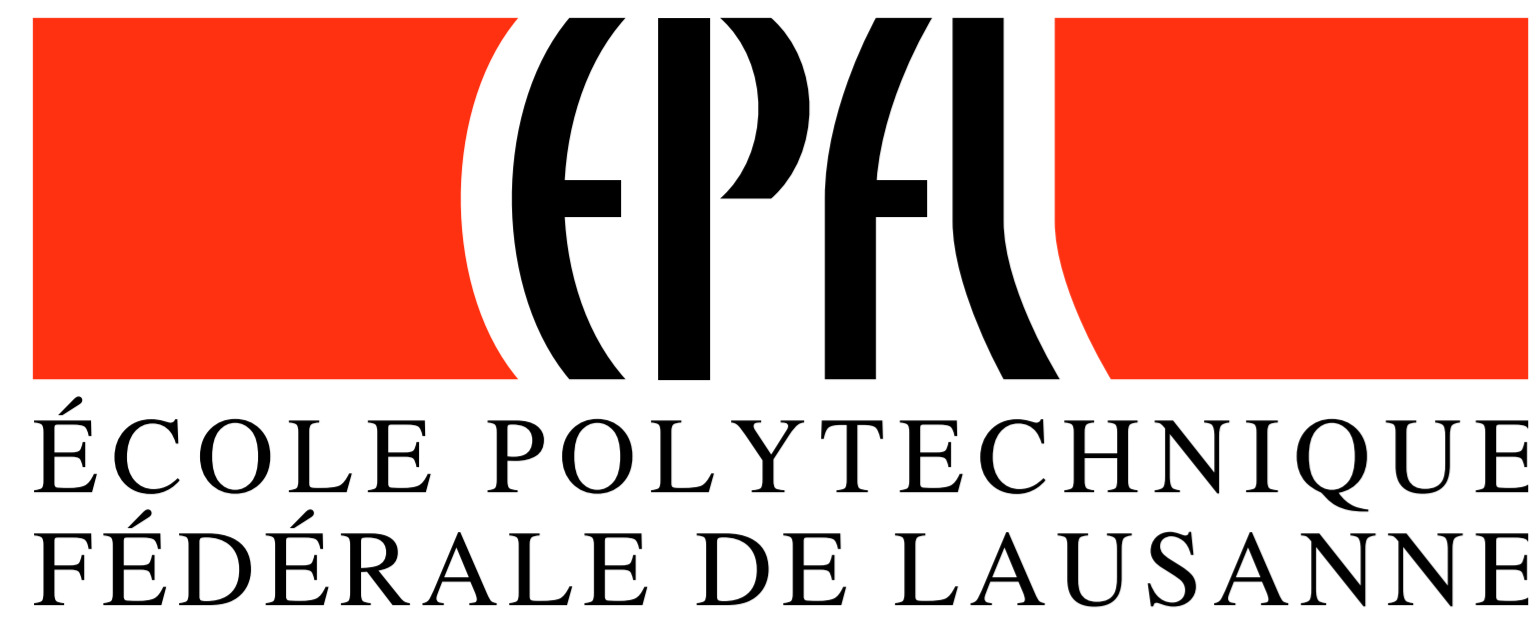


MULTI-CHANNEL LOW-FREQUENCY ROOM EQUALIZATION USING PERCEPTUALLY MOTIVATED CONSTRAINED OPTIMIZATION



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Problem description

- Multi-channel equalization (use of multiple loudspeakers)
 - Main loudspeaker (being equalized)
 - Auxiliary loudspeakers (helpers)
- Multi-point (equalization in N control points covering an extended listening area)
- Focus on strong low-frequency resonances

Optimization problem description

- Loudspeaker equalization filters of length N_h

$$\mathbf{h}_i = [h_i[0] \dots h_i[N_h - 1]]^T$$

$$\mathbf{h} = [\mathbf{h}_1^T \dots \mathbf{h}_L^T]^T$$
- Equalization filters' frequency responses

$$\mathbf{H}(f_i) = \mathbf{V}(f_i) \mathbf{h}$$
- Room impulse response matrix $\mathbf{G}(\omega_i)$
- Equalized RIRs in control points

$$\mathbf{Y}(f_i) = \mathbf{G}(f_i) \mathbf{H}(f_i)$$

$$\mathbf{Y} = [\mathbf{Y}^T(f_0) \dots \mathbf{Y}^T(f_{N_f-1})]^T$$

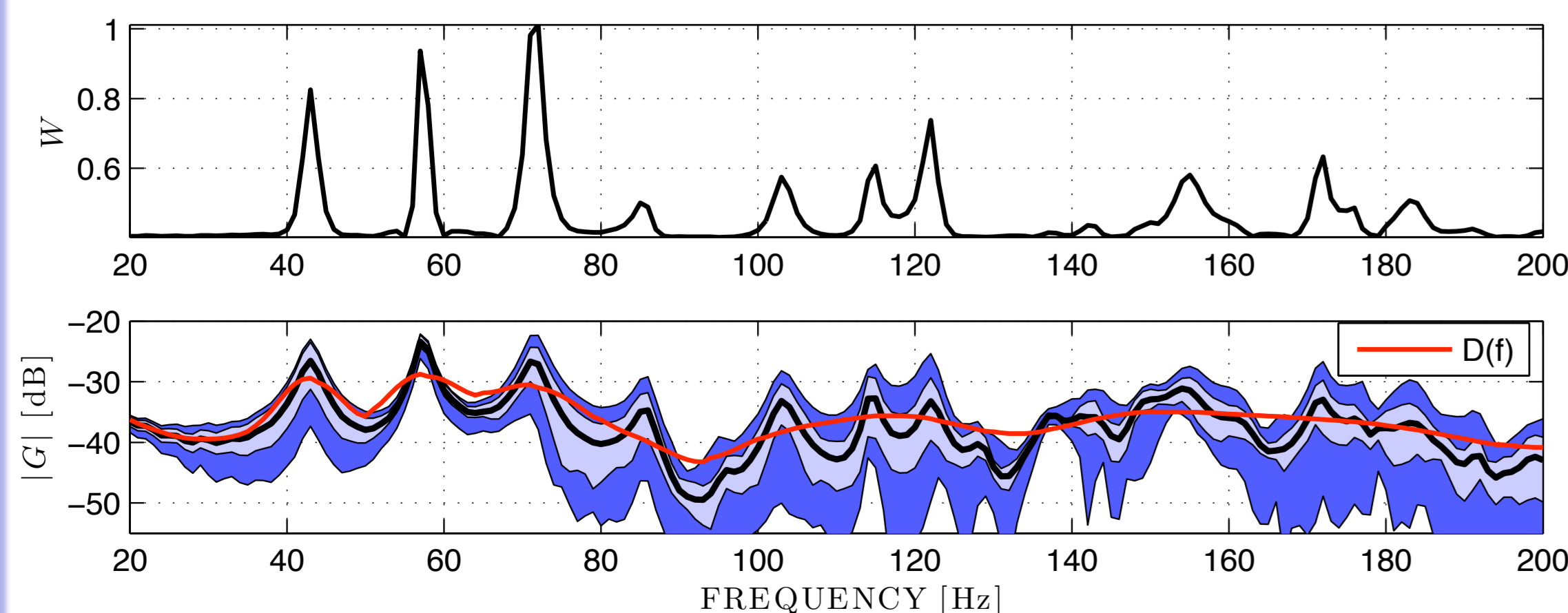
Desired response and cost function

- Desired response:** fractional-octave smoothing and averaging along space of the RIRs magnitude frequency characteristics

$$D(f_i) = \sqrt{\frac{1}{N} \sum_{m=1}^N (\tilde{G}_{m1}(f_i))^2}$$

- Cost function:** weighted magnitude error with resonance penalization

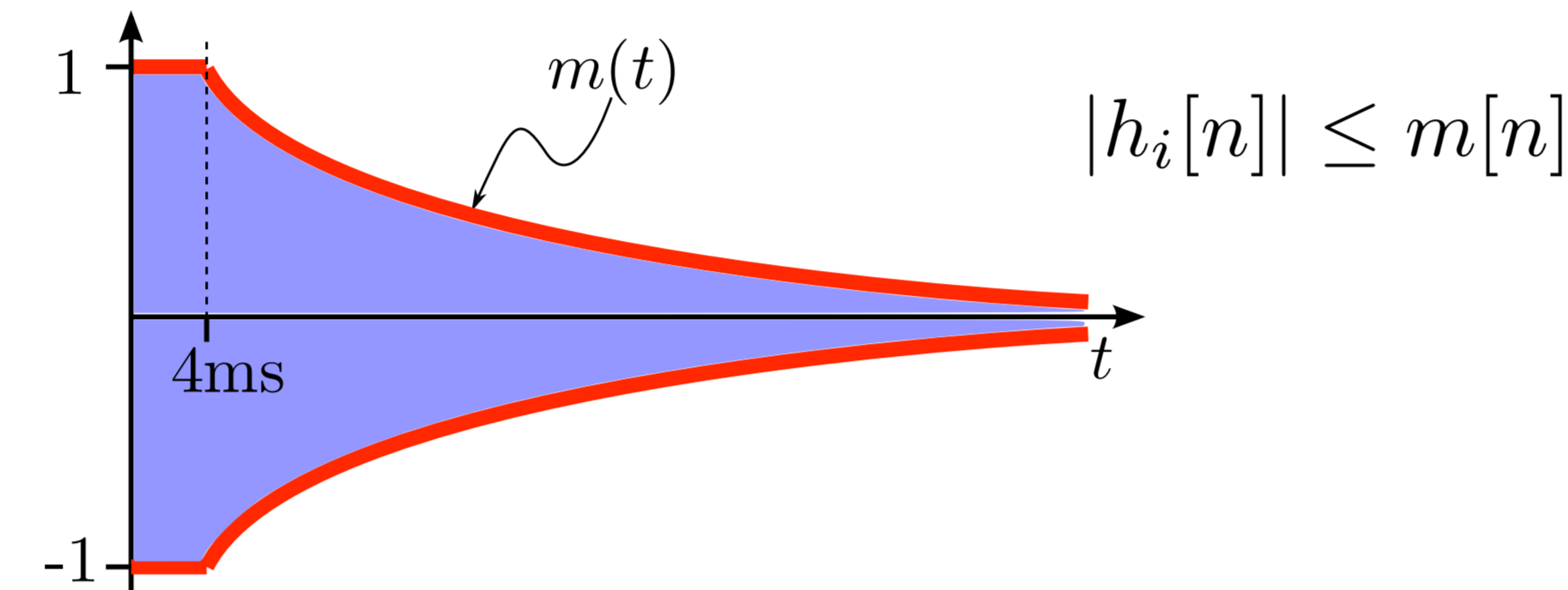
$$J = \|\mathbf{W} (|\mathbf{Y}| - |\mathbf{D}|)\|_2$$



Equalization filter constraints

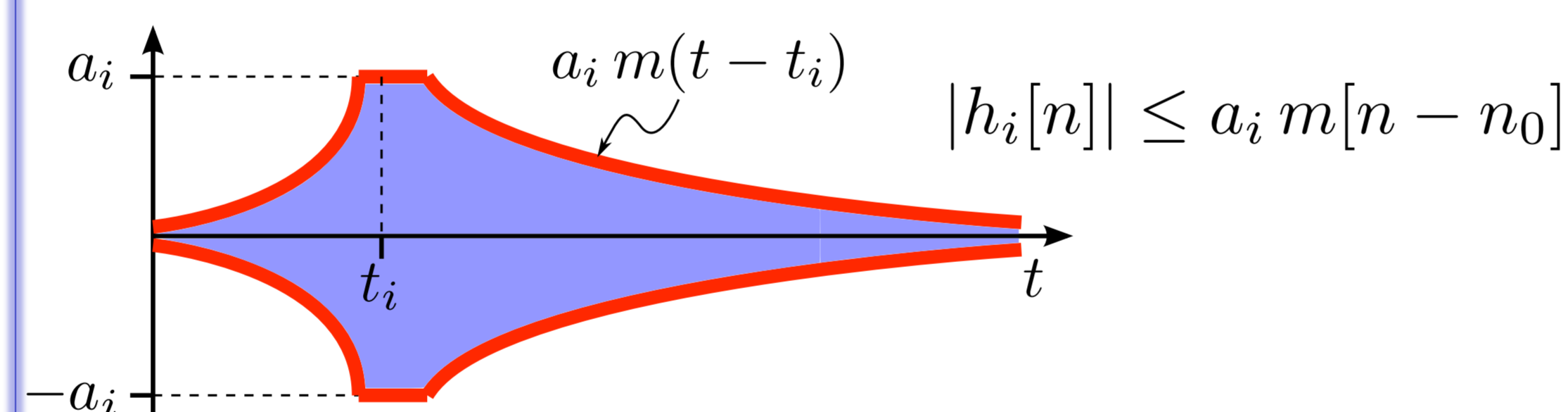
Temporal masking constraint

- Use short and well-localized filters (avoid temporal distortions due to spatial sensitivities)



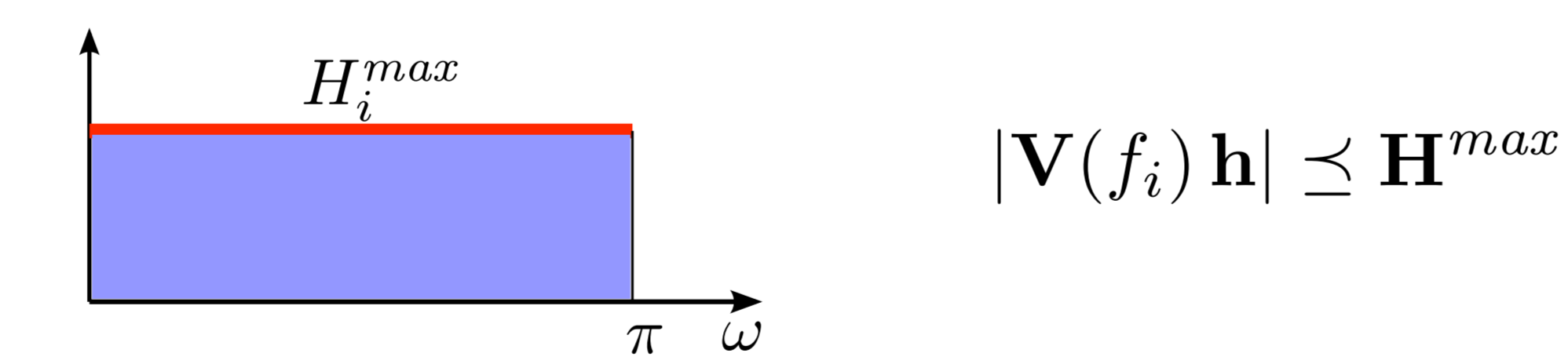
Auxiliary filter constraints

- Delay the signals from auxiliary loudspeakers to keep the precedence effect active and preserve the original localization



Maximum-gain constraint

- Avoid location sensitivity and insure well-behaved filters



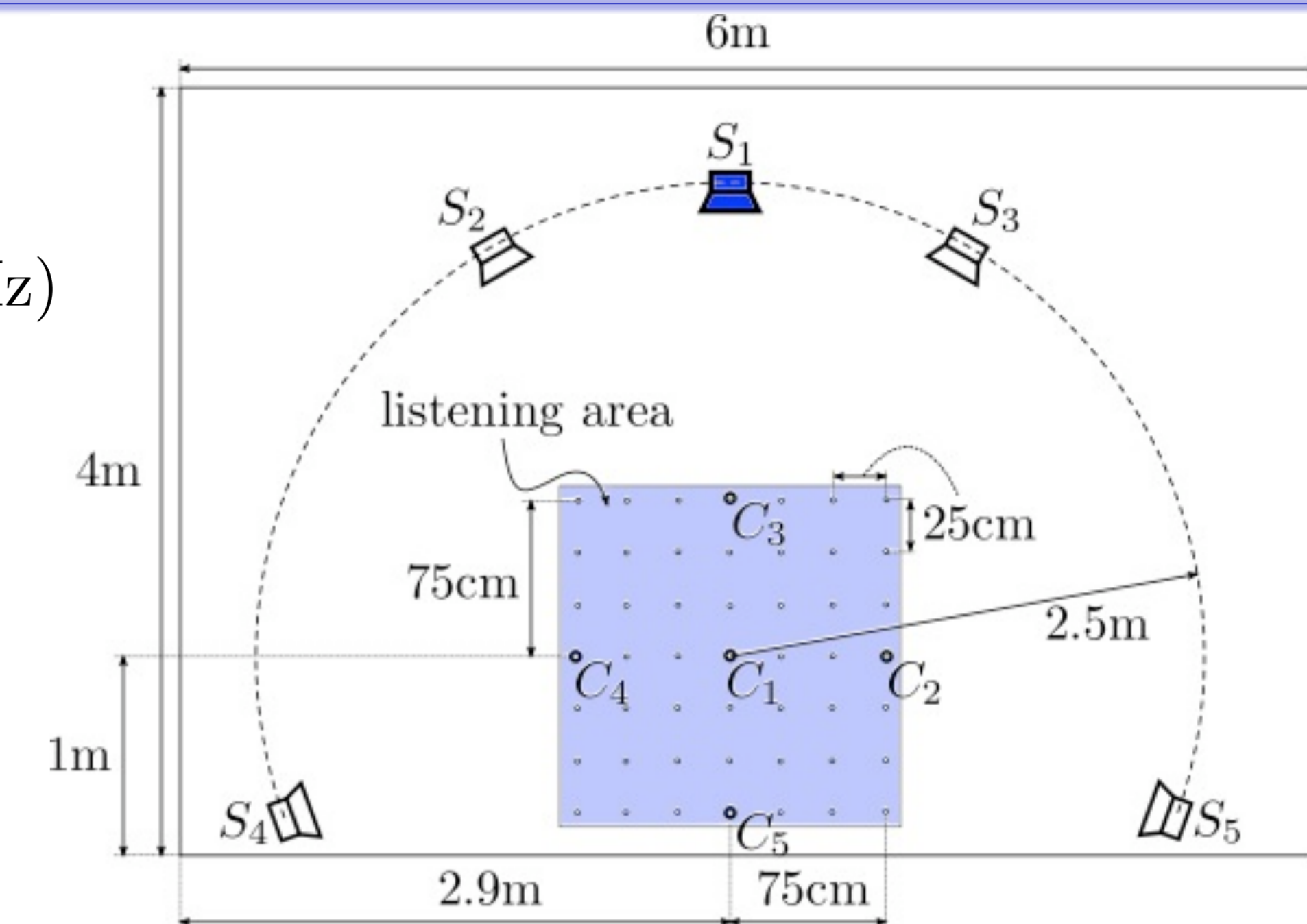
Solution

- Iteratively solving a non-convex program

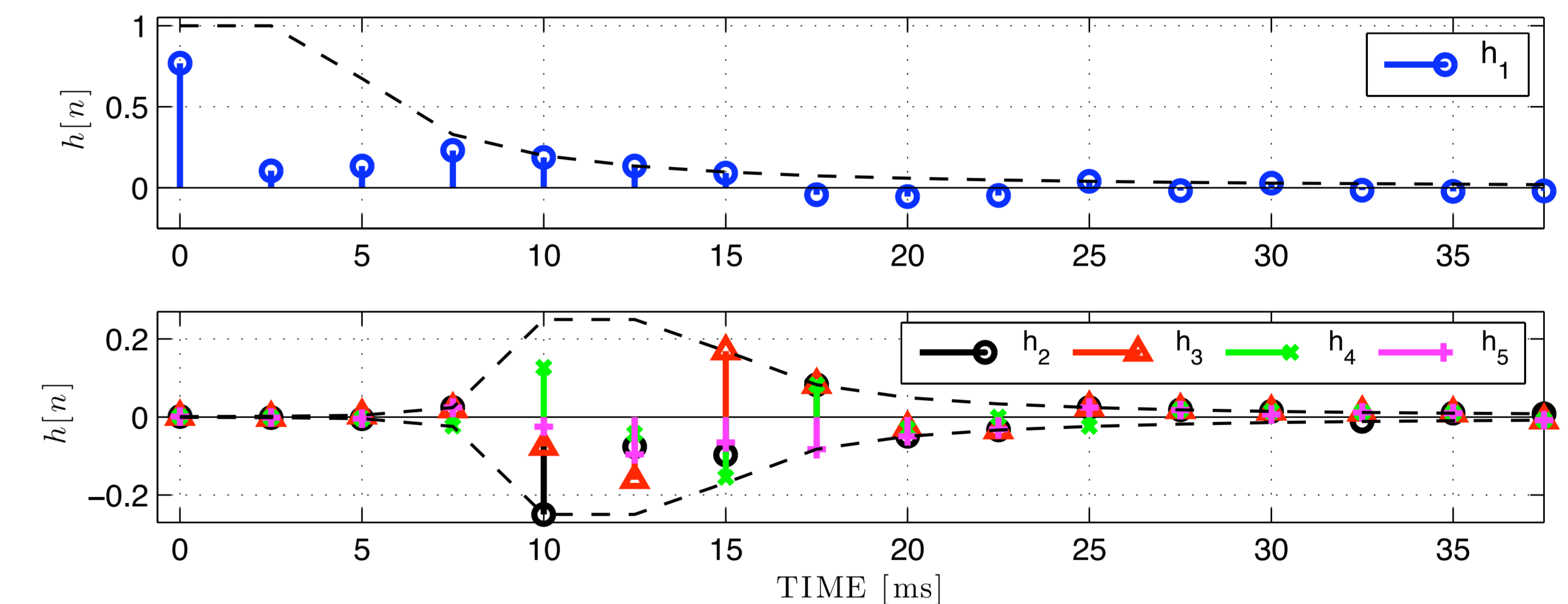
$$\begin{aligned} &\text{minimize} && \|\mathbf{W} (|\mathbf{Y}| - |\mathbf{D}|)\|_2 \\ &\text{subject to} && |\mathbf{h}| \preceq \mathbf{m} \\ &&& |\mathbf{V}(f_j) \mathbf{h}| \preceq \mathbf{H}^{max}, \quad \forall f_j \end{aligned}$$

Simulations

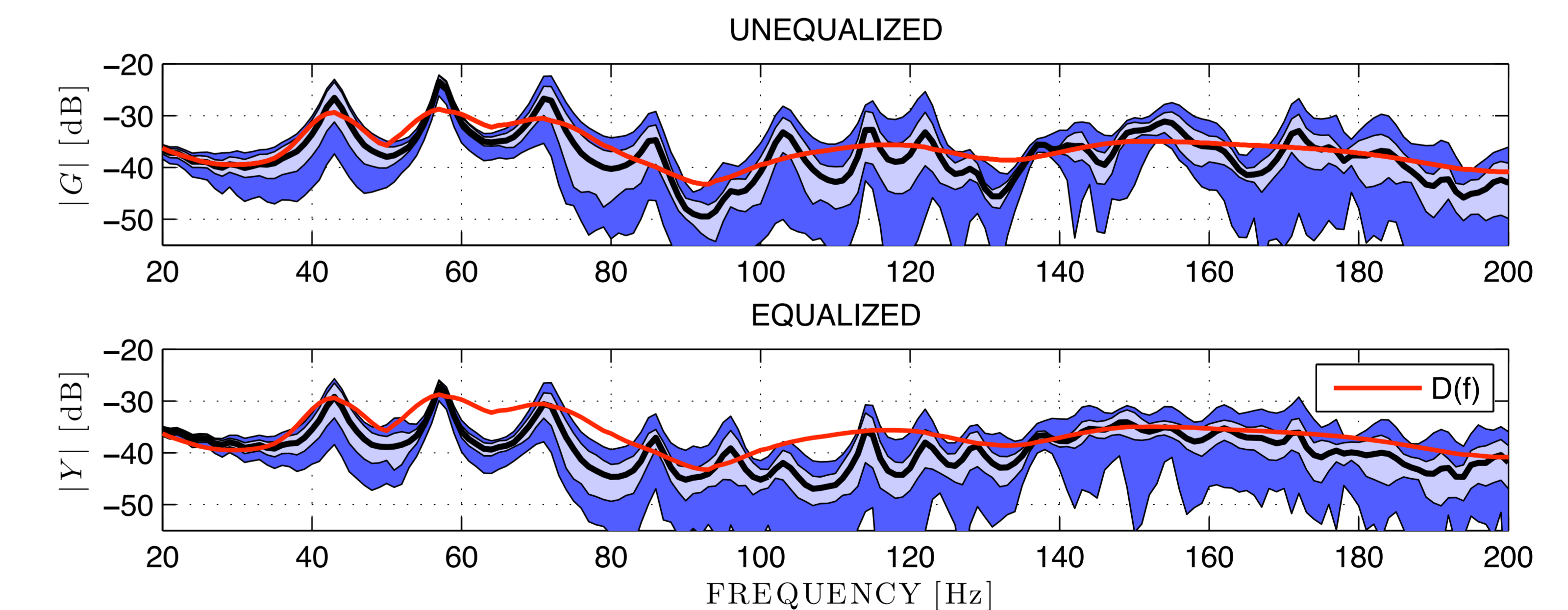
- Standard 5.1 setup
- Equalization up to 200 Hz ($f_s = 400$ Hz)
- Center loudspeaker equalized (main)
- Remaining loudspeakers auxiliary
- Equalization filters 16 samples long
- Listening area of 1.5 by 1.5 meters



Equalization filters



RIRs before and after equalization



Conclusion

- Systematic approach for optimized multichannel equalization
- Considers physical and psychoacoustical restrictions through convex constraints
- Extendible to high frequencies and single-loudspeaker equalization
- Amenable to efficient implementation in a downsampled domain