# Conditional Bit Error Rate for an Impulse Radio UWB Channel with Interfering Users

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Abstract—We consider a multi-user impulse radio UWB physical layer in a multipath environment. We propose a fast and efficient method to compute the conditional bit error rate (BER), given some realizations of the channels from source/interferer to destination, and of delay differences. Our motivation is packet level simulation of large scale or dense impulse radio UWB networks. The conditional BER is used in a packet level simulator with block fading channel assumption to sample packet transmission error events. However, due to the timescale difference between physical layer events and network events, a pulse-level simulation of the BER in a realistic multipath channel environment is infeasible. Our solution is based on a novel combination of large deviation and importance sampling.

#### I. INTRODUCTION

Future UWB networks will range from a few dozen nodes to large-scale networks composed of hundreds of nodes. Development of new receiver structures at the physical layer or of new MAC or routing protocols will necessitate extensive simulations. In the case of MAC or routing protocols, large scale simulations are conducted in packet-level simulators such as ns-2 or Qualnet; in order to declare if a packet is properly received, it is necessary to compute a packet error rate. This packet error rate depends on the current level of interference and background noise as well as physical layer parameters such as the coding and modulation schemes that are used. To be able to run large scale simulations it is therefore crucial to have a fast algorithm to evaluate the probability of packet error. In this paper, we assume it is based on the computation of the Bit Error Rate (BER). The packet error rate can be derived from it, either exactly or using upper and lower bounds [1].

Whereas physical layer events take place on a subnanosecond timescale, higher layer events such as packet reception and forwarding occur on a timescale of milliseconds. Due to the sheer number of events, it is not possible to directly derive this BER from a pulse-level simulation of the physical layer.

An alternative is to compute the BER and use it to sample packet level errors in the simulator. It is tempting to make the Gaussian assumption, which consists in approximating the interference stemming from concurrent transmitters as a

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Gaussian random variable. The Gaussian assumption was often used to obtain closed form analytical expression for the BER of a pulsed based UWB physical layer [2]. However, it was shown that the Gaussian assumption is not valid in many scenarios [3], [4], especially when the pulse transmission period is large or in the absence of power control. Heterogeneous power levels occur, for example, in the presence of multiple interfering piconets, or in purely ad-hoc networks operating at very low power, where it is optimal to let all users use full power [5]. Near-far situations are frequent in such cases.

Existing work on the computation of the BER assuming a non-Gaussian model for the interference can be mainly divided into two areas; in [6], [7] the interference stemming from a single interferer at the matched filter output is modeled as a mixture of a Dirac function and uniform random variable. Assuming perfect power control, a combinatorial convolution formula is developed to compute the BER. However, their approach quickly suffers from combinatorial explosion when the number of interferers increases. In [8], [3], [9] a characteristic function approach is taken. To obtain the BER, it requires numerical integrations for the inverse transform, which do not permit a fast implementation. A similar issue arises in [10]. A different approach is [11] where the interference is modeled as a Poisson distributed train of impulse. In spite of the convenience offered when working analytically, a hidden difficulty lies in easily and accurately identifying the parameters of the Poisson shot noise with those of the physical layer. Note that all the discussed work consider a simple additive white Gaussian noise (AWGN) channel and assume perfect power control. The performance of a UWB Rake receiver in a multipath channel environment is addressed in [12], [13], [14].

There are two major differences between the work previously discussed and our setting. First, existing work assume perfect power control. Second, the computed BER is the unconditional BER, i.e., the average BER over many channels and transmitter-receiver delay realizations. In our case, the setting is different. We do not assume power-control. Further, we assume a block fading channel model: during the transmission of a block of bits, all channels conditions and delays between concurrent transmitters and the receiver are fixed. Indeed the coherence time of a UWB channel can be as large as 200 ms. Hence, we compute the conditional BER, given some realizations of the channels from source/interferer to a specific destination, and of delay differences. Our results

can be used with any method for drawing the different channel realizations; in Section IV, we evaluate our method on numerical cases where we draw the different channels from source and interferers to a specific destination independently and according to an IEEE 802.15.4a UWB multipath channel model.

Our solution is based on a novel combination of large deviation [15], [16] and importance sampling [17]. It is completely automated and is appropriate to be included in a packet level simulator. In this first version, we do not consider repetition coding and leave the mapping of raw BER to packet error rate for further study.

# II. PHYSICAL LAYER MODEL AND ASSUMPTIONS

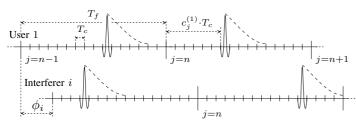


Fig. 1. Illustration of the definitions.  $\phi_i$  is the delay between interferer i and the source. The dashed curve following the pulses represents the multipath propagation.

We consider an impulse radio physical layer with time-hopping. We assume Binary Phase Shift Keying (TH-BPSK) modulation, but our approach is also valid, with minor modifications, with binary pulse position modulation. The signal produced by the  $i^{th}$  transmitter is

$$s^{(i)}(t) = \sum_{j=-\infty}^{\infty} d_j^{(i)} \cdot p\left(t - c_j^{(i)} T_c - jT_f\right)$$
 (1)

where  $\begin{bmatrix} d_j^{(i)} \end{bmatrix}$  is the antipodal data sequence, p(t) the second derivative of a Gaussian pulse,  $T_c$  is the chip width,  $T_f$  is the frame length and  $c_j^{(i)}$  is the Time-Hopping Sequence (THS). The THS is a sequence of integers uniformly distributed in [0, PTP-1] where  $PTP=\frac{T_f}{T_c}$  is the Pulse Transmission Period. We assume that there is no intersymbol interference (ISI). This can be enforced by having a guard time  $T_g$  at the end of each frame, or by constraining the THS such that the minimum spacing between two consecutive chips is larger than  $T_g$ .

 $T_g$ . The channel impulse response between the  $i^{th}$  transmitter and the receiver is  $h^{(i)}(t) = \sum_{l=1}^L \alpha_{i,l} \delta(t-\nu_{i,l})$  where  $\delta$  is a dirac function,  $\nu_{i,l}$  is the delay induced by the  $l^{th}$  path and L the maximum number of path. We denote by  $A^{(i)} = \sum_{l=1}^L \alpha_{i,l}^2$  the total energy of the channel. The channel is considered to be static for the duration of a packet transmission.

At the receiver side, we consider a coherent Rake receiver. The received signal is  $r(t) = \sum_{i=1}^{U} h_i(t) * s_i(t-\phi_i) + n(t)$  where U is the number of transmitters present in the system,  $\phi_i \in [0, T_f[$  is the delay between the  $i^{th}$  transmitter and the receiver, and n(t) is zero mean white gaussian noise with two-sided power spectral density  $\frac{N_0}{2}$ . We let i=1 be the user of interest and assume  $\phi_1=0$ . Following similar steps as in [3],

we can write the jth sampled output  $Y_j$  of the match filter at the receiver as

$$Y_j = s_j + \sum_{i=2}^{U} I_{i,j} + N_j$$
 (2)

where  $s_j = \sum_{l=1}^L \alpha_{1,l}^2 d_j^{(1)}$ , the filtered white noise  $N_j \sim \mathcal{N}\left(0,\sigma_N^2\right)$  with  $\sigma_N^2 = \frac{N_0}{2}$  and

$$I_{i,j} = d_j^{(i)} \sum_{l=1}^{L} \alpha_{1,l} \sum_{m=1}^{L} \alpha_{i,m} \Theta \left[ \Delta_{i,j} + (\nu_{i,m} - \nu_{1,l}) \right]$$
(3)

where (see Figure 1)

$$\Delta_{i,j} = \begin{cases} \left( c_j^{(i)} - c_j^{(1)} \right) T_c + \phi_i & \text{if } c_j^{(1)} \cdot T_c > \phi_i \\ \left( c_{j-1}^{(i)} - c_j^{(1)} \right) T_c + (\phi_i - T_f) & \text{otherwise} \end{cases}$$
(4)

and 
$$\Theta(\tau) = \left[1 - 4\pi \left(\frac{\tau}{\tau_p}\right)^2 + \frac{4\pi^2}{3} \left(\frac{\tau}{\tau_p}\right)^4\right] \exp\left[-\pi \left(\frac{\tau}{\tau_p}\right)^2\right]$$
 is the autocorrelation of  $p(t)$  where  $\tau_p$  is a time normalization factor.

# III. A FAST AND EFFICIENT METHOD TO COMPUTE THE

As mentioned in the previous section, we develop a fast method to sample the BER of a UWB link in the presence of concurrent transmitters in a multipath channel environment.

We want to compute the conditional bit error probability  $\mathcal{P}_{e|\vec{\phi},\vec{h}}$ , given that the vector of channel impulse responses is  $\vec{h} = [h_1, h_2, \ldots, h_{Nu}]$  and that the vector of delays is  $\vec{\phi} = [\phi_1, \phi_2, \ldots, \phi_{Nu}]$ . Since we condition on channel realizations and delays, the only remaining randomness is in the sequence of the transmitted bits and the time hopping sequences of every user.

Note that  $\mathcal{P}_{e|\vec{\phi},\vec{h}}$  is different from the usual bit error probability, which can be expressed as  $\mathbb{E}\left[\mathcal{P}_{e|\vec{\Phi},\vec{\mathcal{H}}}\right]$  where  $\vec{\Phi}$  and  $\vec{\mathcal{H}}$  are random.

#### A. Expression for the BER

We assume that decoding is bit by bit. We drop the index j. Given that the source transmitted 1 [resp.-1], a decoding error occurs when  $x+\sum_{i=2}^{U}I_i+N<0$  [resp.  $-x+\sum_{i=2}^{U}I_i+N>0$ ] where  $x=\sum_{l}\alpha_{1,l}^2$ . By symmetry, both have the same probability, thus we can write

$$\mathcal{P}_{e|\vec{\phi},\vec{h}} = \mathbb{P}\left(N + I_2 + \ldots + I_U > x|\vec{\phi},\vec{h}\right)$$
 (5)

As mentioned earlier, we cannot simply assume that the sum of interference terms  $\sum_{i=2}^{U} I_i$  is Gaussian; also, we have to assume that interferers have different channels and attenuation, thus the  $I_i$ s do not have the same distribution.

#### B. Distribution of the Interference $I_i$

We can easily compute the distribution of  $I_i$ , for every i. Since we assume all users have a guard time  $T_g$  larger than the maximum channel spread  $T_{ch}$ , an interferer collides with at most one pulse. Let  $\Delta_i$  be the time offset between the reception of the beginning of the pulse of the source and of the pulse of interferer i. It is given by (4), where we drop index j. Now define  $\tau_i \in [0, T_c[$  as the remainder of  $\frac{\phi_i}{T_c}$ . We can rewrite  $\Delta_i$  as  $\Delta_i = \tau_i + kT_c$  for some  $k \in \mathbb{Z}$ . Let  $x_{i,k} = \widetilde{\Theta}[\Delta_i] = \sum_{l=1}^L \alpha_{1,l} \sum_{m=1}^L \alpha_{i,m} \Theta\Big[\Delta_i + (\nu_{i,m} - \nu_{1,l})\Big]$ . The distribution of  $I_i$  for fixed channel impulse responses  $h_1, h_i$  and fixed delay  $\tau_i$  is given by

for 
$$k \in \mathcal{K} = \left\{ -\frac{T_{ch}}{T_c}, \dots, -1, 0, 1, \dots, \frac{T_{ch}}{T_c} - 1 \right\}$$

$$\mathbb{P}\left(I_i = +x_{i,k}\right) = \mathbb{P}\left(\Delta_i = \tau_i + kT_c | d^{(i)} = 1\right) = q$$

$$\mathbb{P}\left(I_i = -x_{i,k}\right) = \mathbb{P}\left(\Delta_i = \tau_i + kT_c | d^{(i)} = -1\right) = q$$

$$\mathbb{P}\left(I_i = 0\right) = 1 - 2nq$$

where  $n=|\mathcal{K}|=2\frac{T_{ch}}{T_c}$  and  $q=\frac{1}{2}\frac{T_c}{T_f}$ . The distribution of  $I_i$  has a discrete support, thus one can use a brute force (enumeration) approach in order to evaluate (5). This would work as follows. Let  $\varphi_i(x)$  be the right-hand side of (5), as a function of x and i=U. We have  $\varphi_i(x)=\mathbb{E}(\varphi_{i-1}(x-I_i))$  and  $\varphi_1(x)=\frac{1}{2}\mathrm{erfc}(\frac{x}{\sqrt{2}\sigma_N})$ , which can be used recursively to compute  $\mathcal{P}_{e|\vec{\phi},\vec{h}}=\varphi_U(x)$ . The number of evaluations of  $\varphi_U(x)$  is  $\left(\frac{T_{ch}}{T_c}\right)^U$ , which for even small values of U is very large (for example with  $\frac{T_{ch}}{T_c}=50$  and U=5 we have  $3\cdot 10^8$  evaluations). An alternative could be to use the fast Fourier transform, but the supports of all  $I_i$ s are all different, so one would first need to find a regular grid that approximates well the union of all the supports of the  $I_i$ s. We use another approach, that is easier to implement in an automatic way (as is required by our desire to implement our computations in a packet level simulator).

Our method is a combination of large deviation and importance sampling. We first present each of these two ingredients separately, then we describe our combination.

# C. BER Computation using Large Deviation

We expect this to work well when interference is significant due to a large number of small interferers (remember that even in this case the Gaussian approximation is not valid).

The Cumulant Generating Function (CGF) of a random variable  $\mathcal X$  is defined by  $\Lambda(a)=\ln\mathbb E\left(e^{a\mathcal X}\right)$ . The *rate function* is  $\Lambda^*(x)=\sup_{a\in\mathbb R^+}\left(ax-\Lambda(x)\right)$ , which can be computed by  $\Lambda^*(x)=a^*x-\Lambda(a^*)$ , where  $a^*$  is the unique a that satisfies  $\frac{d}{da}\left(ax-\Lambda(a)\right)=0$  [16].

Definition 1 (Twisted distributions): For a fixed random variable  $\mathcal{X}$ , we define a new family of probabilities indexed by a by

$$\mathbb{P}_a\left(\mathcal{A}\right) = K\mathbb{P}\left[e^{a\mathcal{X}}1_{\mathcal{A}}\right] \tag{6}$$

for all event A. Similarly,

$$\mathbb{E}_{a}\left(\mathcal{Y}\right) = K\mathbb{E}\left[e^{a\mathcal{X}}\mathcal{Y}\right] \tag{7}$$

for any random variable variable  $\mathcal Y.$  The normalizing constant K is equal to  $e^{-\Lambda(a)}.$ 

Lemma 1: For a random variable  $\mathcal{X}$ 

$$\mathbb{P}\left(\mathcal{X} > x\right) = e^{-\Lambda^*(x)} \mathbb{E}_{a^*} \left( \mathbb{1}_{\{\mathcal{X} > x\}} e^{-a^*(\mathcal{X} - x)} \right) \tag{8}$$

The previous Lemma can be used to compute  $\mathcal{P}_{e|\vec{\phi},\vec{h}}.$  Let us define the random variable

$$\mathcal{I} = \sum_{i=2}^{U} I_i + N \tag{9}$$

Then, applying (8) to  $\mathcal{I}$  yields

$$\mathbb{P}\left(\mathcal{I} > x\right) = e^{-\Lambda_{\mathcal{I}}^*(x)} \mathbb{E}_{a^*} \left( \mathbb{1}_{\{\mathcal{I} \ge x\}} e^{-a^*(\mathcal{I} - x)} \right) \tag{10}$$

where  $\Lambda_{\mathcal{I}}^*(\cdot)$  is the rate function of  $\mathcal{I}$ . The CGF of  $\mathcal{I}$  is given by

$$\Lambda_{\mathcal{I}}(a) = \sum_{i=2}^{U} \ln \mathbb{E} \left\{ e^{aI_i} \right\} + \ln \mathbb{E} \left\{ e^{aN} \right\}$$

$$= \sum_{i=2}^{U} \Lambda_i(a) + \Lambda_N(a) = \sum_{i=2}^{U} \Lambda_i(a) + \frac{a^2 \sigma_N^2}{2} \quad (11)$$

1) A modified Bahadur-Rao approximation of  $\mathcal{P}_{e|\vec{\phi},\vec{h}}$ : Our approach is similar to [15] but differs in that we use the exact expression instead of an upper bound for the Gaussian Q-function.

In the large deviation setting, a good approximation of  $\mathcal{P}_{e|\vec{\phi},\vec{h}} = \mathbb{P}\left(\mathcal{I}>x\right)$  is found if we replace the *twisted* distribution of  $\mathcal{I}$  in  $\mathbb{E}_{a^*}\left(1_{\{\mathcal{I}>x\}}e^{-a^*(\mathcal{I}-x)}\right)$  by its normal approximation:

$$\mathbb{E}_{a^*}\left(1_{\{\mathcal{I}>x\}}e^{-a^*(\mathcal{I}-x)}\right) \approx \int_{-\infty}^{\infty} e^{-a^*(u-x)}d\mu(u) \qquad (12)$$

where

$$\mu = \mathcal{N}\left(\mathbb{E}_{a^*}\left(\mathcal{I}\right), \sigma^{*^2}\right) = \mathcal{N}\left(x, \Lambda''\left(a^*\right)\right)$$

Note that this does not at all have the same effect as using a normal approximation of the interference under the original, non-twisted distribution.

$$\mathbb{E}_{a^*} \left( 1_{\{\mathcal{I} > x\}} e^{-a^*(\mathcal{I} - x)} \right) \approx \frac{1}{\sqrt{\pi}} e^{\frac{(a^* \sigma^*)^2}{2}} \int_{\frac{a^* \sigma^*}{\sqrt{2}}}^{\infty} e^{-u^2} du$$
 (13)

and we obtain

$$\mathcal{P}_{e|\vec{\phi},\vec{h}} \approx \frac{1}{2} e^{a^{*^2} \frac{\Lambda_{\mathcal{I}}^{\prime\prime}(a^*)}{2}} \operatorname{erfc}\left(a^* \sqrt{\frac{\Lambda_{\mathcal{I}}^{\prime\prime}(a^*)}{2}}\right) e^{-\Lambda_{\mathcal{I}}^*(x)} \quad (14)$$

where  ${\rm erfc}\,(x)=\frac{2}{\sqrt{\pi}}\int_x^\infty e^{-t^2}dt$  In order to apply (14), we need to compute  $\Lambda_{\mathcal L}^{\prime\prime}$  and  $a^*$ , which is explained next.

2) Computing the CGF of  $I_i$  and its first and second derivative: By definition and (11), the CGF  $\Lambda_i(a)$  of  $I_i$  is given by

$$\Lambda_i(a) = \ln\left(1 - 2nq + q\sum_{k=1}^n \left[e^{ax_{i,k}} + e^{-ax_{i,k}}\right]\right)$$
 (15)

Let us define  $\tilde{\Lambda}_i(a) = e^{\Lambda_i(a)}$ , the first derivative  $\Lambda'_i(a)$  of the CGF is

$$\Lambda_i'(a) = \frac{d}{da}\Lambda_i(a) = \frac{\tilde{\Lambda}_i'(a)}{\tilde{\Lambda}_i(a)}$$
 (16)

where

$$\tilde{\Lambda}'_{i}(a) = \frac{d}{da}\tilde{\Lambda}_{i}(a) = q\sum_{k=1}^{n} x_{i,k} \left[ e^{ax_{i,k}} - e^{-ax_{i,k}} \right]$$
 (17)

The second derivative  $\Lambda_i''(a)$  of the CGF is

$$\Lambda_i''(a) = \frac{\tilde{\Lambda}_i''(a)}{\tilde{\Lambda}_i(a)} - \left[\frac{\tilde{\Lambda}_i'(a)}{\tilde{\Lambda}_i(a)}\right]^2 \tag{18}$$

where

$$\tilde{\Lambda}_{i}''(a) = \frac{d}{da}\tilde{\Lambda}_{i}'(a) = q\sum_{k=1}^{n} x_{i,k}^{2} \left[ e^{ax_{i,k}} + e^{-ax_{i,k}} \right]$$
(19)

Note that  $\Lambda_i(a)$  satisfies the conditions  $\Lambda_i(0)=0,\ \Lambda_i'(0)=0=\mu_{I_i}$  and  $\Lambda_i''(0)=2q\sum_{k=1}^n x_{i,k}^2=\sigma_{I_i}^2$ 3) Computing  $a^*$  and the rate function of  $\mathcal{I}$ : As mentioned

above,  $a^*$  is found by solving the equation

$$\frac{d}{da}(ax - \Lambda_{\mathcal{I}}(a)) = x - \Lambda_{\mathcal{I}}'(a) = 0|_{a=a^*} \tag{20}$$

Although (20) cannot be solved analytically, it is straightforward to solve numerically (for example by dichotomic search).

# D. BER Computation Using Importance Sampling

Our second ingredient is importance sampling. It does not make the assumption that interferers are small, and its complexity is linear in the number of interferers. The idea is to evaluate the probability in (5) by Monte Carlo simulation. However, a straight application of Monte Carlo is grossly inefficient: a large number of samples is required since the BER is expected to be very small. This can be fixed by using importance sampling, which consists in using a twisted distribution.

1) Importance Sampling Estimate: We use the same twisted distribution as in (6), with  $a = a^*$  as in (20).

By inversion of (7), we have

$$\mathbb{P}(\mathcal{I} > x) = \mathbb{E}(1_{\{\mathcal{I} > x\}}) = e^{\Lambda_{\mathcal{I}}(a^*)} \mathbb{E}_{a^*} \left( 1_{\{\mathcal{I} > x\}} e^{-a^* \mathcal{I}} \right) \tag{21}$$

We evaluate (21) by Monte-Carlo under the twisted distribution, as follows. We compute  $a^*$  by (20). We draw R replicate samples  $\mathcal{I}^1, \dots, \mathcal{I}^R$  of  $\mathcal{I}$  under the twisted distributions (see below) and estimate  $\mathbb{P}(\mathcal{I} > x)$  by

$$\bar{P}_R = e^{\Lambda_{\mathcal{I}}(a^*)} \frac{1}{R} \sum_{r=1}^R 1_{\{\mathcal{I}^r > x\}} e^{-a^* \mathcal{I}^r}$$
 (22)

We compute R such that the 95% confidence interval gives a relative accuracy of 10% (see Section III-D.3). Note that it can be shown that, under the twisted distribution with parameter  $a^*$ , the expectation of  $\mathcal{I}$  is x, and thus  $\mathcal{I} > x$  has a probability close to 0.5 (in contrast, under the original distribution,  $\mathcal{I} > x$ is a rare event). This explains why a small value of R is needed to obtain a good confidence interval.

2) Sampling under the Twisted Distribution: The twisted distribution of  $I_i$  is as follows. By (7):

$$\mathbb{P}_{a^*} (I_i = x_{i,k}) = e^{-\Lambda_{\mathcal{I}}(a^*)} \mathbb{E} \left( e^{a^* \mathcal{I}} 1_{\{I_i = x_{i,k}\}} \right) 
= e^{-\Lambda_{\mathcal{I}}(a^*)} \mathbb{E} \left( e^{a^* (\mathcal{I} - I_i)} e^{a^* I_i} 1_{\{I_i = x_{i,k}\}} \right) 
= e^{-\Lambda_{\mathcal{I}}(a^*)} \mathbb{E} \left( e^{a^* (\mathcal{I} - I_i)} \right) \mathbb{E} \left( e^{a^* I_i} 1_{\{I_i = x_{i,k}\}} \right) 
= e^{-\Lambda_i(a^*)} \mathbb{E} \left( e^{a^* I_i} 1_{\{I_i = x_{i,k}\}} \right) 
= q e^{-\Lambda_i(a^*)} e^{a^* x_{i,k}}$$
(23)

and similarly

$$\mathbb{P}_{a^*} (I_i = 0) = (1 - 2nq)e^{-\Lambda_i(a^*)}$$
 (24)

Note how, under the twisted distributions, large values of  $I_i$ are more likely to occur.

We use the inversion method to sample from the distribution defined by (23) and (24), as follows. For a given i, let  $\{\tilde{x}_{i,-n},\ldots,\tilde{x}_{i,-1},0,\tilde{x}_{i,1},\ldots,\tilde{x}_{i,n}\}$  bet the ordered set of all possible interference values of interferer i (see Section III-B). Then let  $F_i(j) = \sum_{n=1}^{j} \mathbb{P}_{a^*} \left( I_i = \tilde{x}_{i,j} \right)$  for  $j = -n, \dots, n$ . A sample value  $I_i^r$  is obtained by drawing a random number  $\mathcal{U}$ uniform in (0,1), finding the index j such that  $F_i(j) \leq \mathcal{U} <$  $F_i(j+1)$ , and letting  $I_i^r = \tilde{x}_{i,j}$  if j < n-1.

Similarly, one finds that the twisted distribution of the noise N is  $\mathcal{N}(a^*\sigma_N^2, \sigma_N^2)$  and sampling is done using a standard method for sampling from the normal distribution.

3) A Stopping Criterion for the Number R of Replicate Samples: We use standard confidence interval theory. Let us define  $X_r=e^{\Lambda_{\mathcal{I}}(a^*)}1_{\{\mathcal{I}^r>x\}}e^{-a^*\mathcal{I}^r}$ . Then, a 95% confidence interval for  $\bar{P}_R$  is  $\bar{P}_R\pm 1.96\frac{s_R}{\sqrt{R}}$  where  $s_R^2=$  $\frac{1}{R}\sum_{r=1}^{R} (X_r - \bar{P}_R)^2$ . To obtain a 10% relative accuracy, we choose R such that

$$1.96 \frac{s_R}{\sqrt{R}} \le \varepsilon \bar{P}_R \tag{25}$$

with  $\varepsilon = 0.1$ .

E. Our Proposed Method: a Combination of Large Deviation and Importance Sampling

Large deviation is faster than importance sampling, but works well only when all interferers are small. In contrast, importance sampling always works, but its complexity grows linearly with the number of interferers. We combine the two methods as follows. We fix a power threshold  $\theta$ . An interferer i=2,...,U such that  $\max_k x_{i,k} > \theta \cdot A^{(1)}$  is declared large (or near-far), whereas other interferers are declared small (or weak). Whether a given interferer i is declared large depends on its power and distance to the destination, but also on its channel realization and delay.

Therefore, we can write  $\mathcal{I}=\mathcal{I}_L+\mathcal{I}_S$  where  $\mathcal{I}_L=\sum_{i=2}^{i_0}I_i$  denotes the large interferers and  $\mathcal{I}_S=\sum_{i=i_0+1}^{U}I_i+N$  denotes the small interferers plus noise. We apply the same distribution twist as before, by computing  $a^*$  as in (20), where  $\Lambda_{\mathcal{I}}$  is the CGF for the total interference (large and small) and noise, as before. Under the twisted distribution, we approximate  $\mathcal{I}_S$ , the sum of all small interferers plus noise by a Gaussian distribution, with mean  $\mathbb{E}_{a^*}\left(\mathcal{I}_S\right)$  and variance  $\mathbb{E}_{a^*}\left(\mathcal{I}_S^2-\mathbb{E}_{a^*}\left(\mathcal{I}_S\right)^2\right)$  Now, by definition

$$\mathbb{E}_{a^*} (\mathcal{I}_S) = e^{-\Lambda_{\mathcal{I}}(a^*)} \mathbb{E} \left[ e^{a^* \mathcal{I}} \mathcal{I}_S \right] 
= e^{-\Lambda_{\mathcal{I}}(a^*)} \mathbb{E} \left[ e^{a^* \mathcal{I}_L} e^{a^* \mathcal{I}_S} \mathcal{I}_S \right] 
= e^{-\Lambda_{\mathcal{I}}(a^*)} \mathbb{E} \left[ e^{a^* \mathcal{I}_L} \right] \mathbb{E} \left[ e^{a^* \mathcal{I}_S} \mathcal{I}_S \right] 
= e^{-\Lambda_{\mathcal{I}}(a^*)} \mathbb{E} \left[ e^{a^* \mathcal{I}_L} \right] e^{\Lambda_{\mathcal{I}_S}(a^*)} \Lambda'_{\mathcal{I}_S}(a) 
= \Lambda'_{\mathcal{I}_S}(a)$$
(26)

since  $\mathbb{E}\left[e^{a^*\mathcal{I}_L}\right]=e^{\Lambda_{\mathcal{I}_L}(a^*)}.$  By similar arguments, we can show that

$$\mathbb{E}_{a^*} \left( \mathcal{I}_S^2 - \mathbb{E}_{a^*} \left( \mathcal{I}_S \right)^2 \right) = \Lambda_{\mathcal{I}_S}''(a) \tag{27}$$

Hence

$$\mathcal{I}_S \sim \mathcal{N}\Big(\Lambda'_{\mathcal{I}_S}(a^*), \Lambda''_{\mathcal{I}_S}(a^*)\Big)$$
 (28)

This is the main step performed by the large deviation method. However, for the large interferers, we use importance sampling, as in Section III-D, whereby we sample  $i_0-1$  interferers from their twisted distributions, plus one value from a normal distribution  $\mathcal{N}\left(\Lambda'_{\mathcal{I}_S}(a), \Lambda''_{\mathcal{I}_S}(a)\right)$ . The combined method is described in detail in algorithm 1.

# Algorithm 1: Fast BER computation.

```
Input: U, T_f, T_c, T_{ch} \vec{h}, \vec{\tau}, \sigma_N^2 and q
Output: \bar{P}_R
begin
      for interferer i = 2 to U do
          x_{i,k} \leftarrow \widetilde{\Theta}[\tau_i + kT_c], \forall k = 1, \dots, 2\frac{T_{ch}}{T_c};
      Solve (20) to obtain a^*;
      Classify the interferers between small and large;
      Compute \mu_S \leftarrow \Lambda'_{\mathcal{I}_S}(a^*) and \sigma_S^2 \leftarrow \Lambda''_{\mathcal{I}_S}(a^*);
      Create an array \mathbb{I} to store the samples;
      K \leftarrow 1000;
      while confidence interval on \bar{P}_R > \varepsilon \bar{P}_R do
           R \leftarrow R + K;
           Draw K samples \vec{I_S} = [I_S^1 \dots I_S^K] \sim \mathcal{N}(\mu_S, \sigma_S^2);
           for each large interferer i = 2 to i_0 do
                 Draw K samples \vec{I}_i = [I_i^1 \dots I_i^K] from the
                 twisted distribution given by (23) and (24);
           Add the elements of \vec{I_S} + \sum_{i=2}^{i_0} \vec{I_i} to the array \mathbb{I}; Use a^* and \mathbb{I} to obtain \bar{P}_R from (22);
      end
end
```

TABLE I

Average computation time for a single BER sample with U=65 and 95% confidence interval (using Matlab).

Direct Simulation	Importance Sampling	Combined
5202.3 s	14.9 s	2.0 s

#### IV. PERFORMANCE EVALUATION

The parameters of our physical layer are the following:  $T_c=1$  ns,  $T_f=1000$  ns,  $T_{ch}=80$  ns and  $\tau_p=0.2877$ . The rate is 1Mbps. For the sake of simplicity, we have fixed  $T_{ch}$  in our simulation. But, since it depends on the delay spread,  $T_{ch}$  could be adapted for each channel. The channel model is the modified Saleh-Valuenza (SV) model used by the IEEE 802.15.4a working group. We use the LOS channel model parameters [18]. For a given topology, the channels  $\vec{h}$  between each transmitter and the receiver are drawn independently and the delays  $\vec{\phi}$  chosen uniformly in  $[0,T_f[$ . The SNR is defined as  $\frac{A^{(1)}}{N_0}$  with  $h_1$  normalized impulse response such that  $A^{(1)}=1$ .

For completeness, we compute a purely normal approximation of the interference. We will compare it with our previously developed combined method. Let us denote by  $\mathcal{I}^N$  the normal approximation of  $\sum_{i=2}^U I_i + N$ . Then  $\mathcal{I}^N \sim \mathcal{N}\left(0, \sigma_N^2 + 2q\sum_{i=2}^U\sum_{k=1}^n x_{i,k}^2\right)$  and the BER under this approximation is given by

$$\mathcal{P}_{e|\vec{\phi},\vec{h}}^{N} = \frac{1}{2} \operatorname{erfc} \left( \frac{x}{\sqrt{2} \sqrt{\sigma_N^2 + 2q \sum_{i=2}^{U} \sum_{k=1}^{n} x_{i,k}^2}} \right)$$

All our simulations have been performed using Matlab. In Figure 2 we validate our approach by comparing the importance sampling method with direct simulation results for  $U = \{65, 8, 3\}$  with one set of channels and delays for each U. For  $U=65, [A^{(2)},\ldots,A^{(60)}]$  were uniformly selected from [0,2] and  $[A^{(61)},\ldots,A^{(65)}]=[2,10,20,200]$ . For U=8,  $[A^{(2)},\ldots,A^{(8)}]=[1,1,1,4,7,20,100]$  and for U=3,  $[A^{(2)},A^{(3)}]=[2,10]$ . In addition, we show the Gaussian approximation computed above which completely underestimates the BER. Table I contains the average computation time for a single BER sample for U=65. The computation time of the importance sampling method is two orders of magnitude faster than direct simulation. The combined method, although not shown on Figure 2 for clarity reasons, reduces the computation time even more by an additional order of magnitude. We show the accuracy of the combined method with respect to pure importance sampling on Figure 3. We also add the simpler large deviation method. The topology is the same for all sets of BER curves  $(U = 21, [A^{(2)} \dots A^{(19)}]$  were uniformly selected from [0,2] and  $[A^{(20)}]A^{(21)} = [20\ 100]$ ). However, we draw three sets  $[h_i, \phi_i], i = 1, 2, 3$  of channel and delay samples. The results show a perfect agreement between our combined method and the importance sampling method. But the combined method provides an additional computation time saving since sampling is required only for the interferers that have a strong impact on the BER. Note furthermore that the Bahadur-Rao approximation alone used

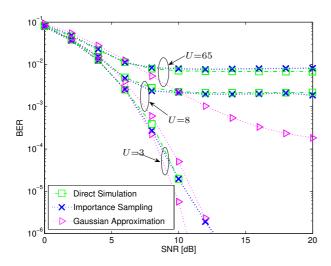


Fig. 2. We validate our approach by comparing the importance sampling method with direct simulation results. There are three different topologies where  $U = \{65, 8, 3\}$ . In each case, there is a mixture of near-far and weak interferers. Note how the Gaussian approximation underestimates the BER. The channel is a UWB 802.15.4a LOS.

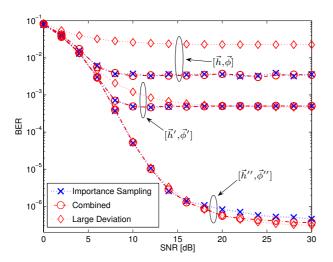


Fig. 3. The large deviation method and the combined method are compared with importance sampling. The parameters U and  $A^{(i)}, i=2,\ldots,U$  are constant (fixed topology and received powers), but there are three sets  $[\vec{h}, \vec{\phi}]$ ,  $[\vec{h}', \vec{\phi}']$  and  $[\vec{h}'', \vec{\phi}'']$  of channel and delay samples. Note how the BER can be vastly different depending on the particular instances of delays and channels (even though the topology and received powers remain the same). The channels are chosen according to a UWB 802.15.4a LOS.

in the large deviation method becomes inaccurate when near-far interference is present. Also, large  $A^{(i)}$ 's do not always imply a strong near-far case as can be observed with  $[\vec{h}'', \vec{\phi}'']$ . Indeed, even if a collision occurs, due to the multipath delays and the additional asynchronism between the source and the interferer, the received pulses might not completely overlap.

### V. CONCLUSION

We have proposed a novel combination of large deviation and importance sampling theory to efficiently and accurately compute the conditional BER for a multi-user impulse radio UWB physical layer in multipath channel environment. Our method provides a high reduction in computation time. Although we used BPSK modulation and a perfect Rake receiver, our method is usable with minor modifications with suboptimal Rake receivers, other modulation formats and non coherent receivers. Furthermore, with the appropriate modification of the computation of the distribution of the interference  $I_i$ , our approach can also be used to compute the average BER, instead of the conditional BER given channel states. This is of interest when the existing methods do not work, such as multipath channel and many heterogeneous power levels. Future work will consist in extending our approach to a physical layer with channel coding and implement our model in a network simulator such as ns-2 or Qualnet.

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